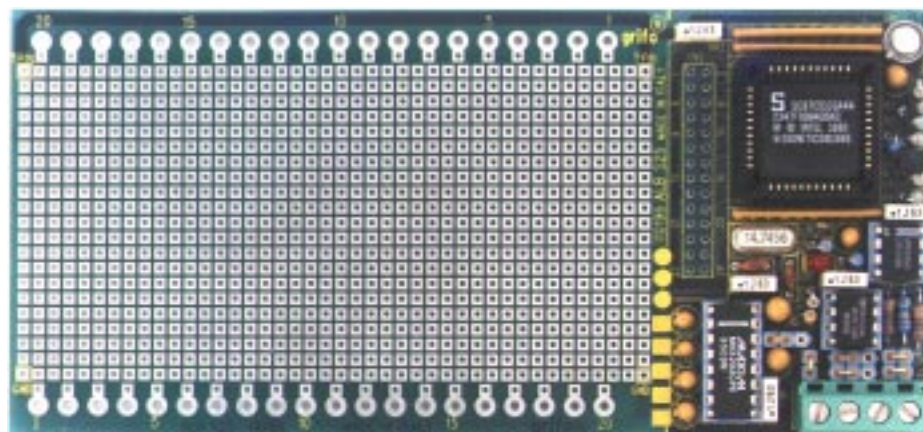
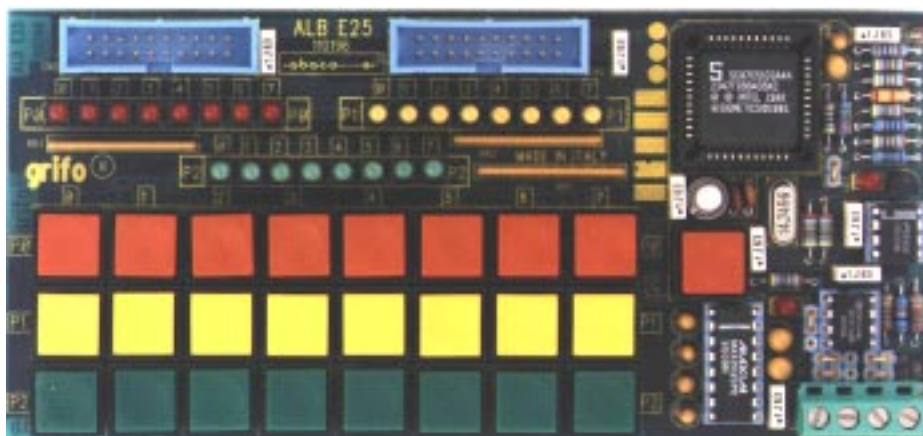


**$\mu$ P25**  
**ALB E25 - ALB S25**  
microProcessor 25 I/O lines

TECHNICAL MANUAL



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$\mu$ P25, ALB E25, ALB S25

Edition 5.10

Rel. 21 June 2001

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**μP25**  
**ALB E25 - ALB S25**  
microProcessor 25 I/O lines

TECHNICAL MANUAL

**μP25**

Application based on microcontroller 87c51 matched with a specific management firmware developed for it. Code sequences sent through the serial line allow to: drive three 8 bit ports for I/O operations, eventually generating timed interrupts; acquire the 16 bit counter; read or write EEPROM messages; manage an A/D converter, a D/A converter and a LED display driver through high level commands. Two communication protocols can be selected: a point-to-point protocol or a Master-Slave network protocol. Local Setup mode to configure completely the several sections.

**ALB E25**

Evaluation board based on **μP25**, provided with a set of LEDs, keys and connectors, that allow the user to control all the several resources **μP25** is provided with. Serial line configurable as RS 232 or RS 485.

**ALB S25**

Experimental board based on **μP25**, provided with a prototipal area where the user can develop any specific hardware to interface and the specialization of **μP25** I/O lines.  
Serial line configurable as RS 232 or RS 485.

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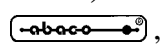


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### SYMBOLS DESCRIPTION

In the manual could appear the following symbols:




Attention: Generic danger



Attention: High voltage

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## INTRODUCTION

The use of these devices has turned - IN EXCLUSIVE WAY - to specialized personnel.

The purpose of this handbook is to give the necessary information to the cognizant and sure use of the products. They are the result of a continual and systematic elaboration of data and technical tests saved and validated from the manufacturer, related to the inside modes of certainty and quality of the information.

The reported data are destined- IN EXCLUSIVE WAY- to specialized users, that can interact with the devices in safety conditions for the persons, for the machine and for the enviroment, impersonating an elementary diagnostic of breakdowns and of malfunction conditions by performing simple functional verify operations , in the height respect of the actual safety and health norms.

The informations for the installation, the assemblage, the dismantlement, the handling, the adjustment, the reparation and the contingent accessories, devices etc. installation are destined - and then executable - always and in exclusive way from specialized warned and educated personnel, or directly from the TECHNICAL AUTHORIZED ASSISTANCE, in the height respect of the manufacturer recommendations and the actual safety and health norms.

The devices can't be used outside a box. The user must always insert the cards in a container that respect the actual safety normative. The protection of this container is not threshold to the only atmospheric agents, but specially to mechanic, electric, magnetic, etc. ones.

To be on good terms with the products, is necessary guarantee legibility and conservation of the manual, also for future references. In case of deterioration or more easily for technical updates, consult the AUTHORIZED TECHNICAL ASSISTANCE directly.

To prevent problems during card utilization, it is a good practice to read carefully all the informations of this manual. After this reading, the user can use the general index and the alphabetical index, respectly at the begining and at the end of the manual, to find information in a faster and more easy way.

## CARD VERSION

The present handbook is reported to the **ALB E25** and **ALB S25** cards whose release is:

**ALB E25 -> 110196**  
**ALB S25 -> 110196**

and later. The validity of the bring informations is subordinate to the number of the card release. The user must always verify the correct correspondence among the two denotations. On the card the release number is present in more points both board printed diagram (serigraph) and printed circuit (for example between connectors CN2 and CN3 on **ALB E25** and between CN2 and the prototipal area on **ALB S25** both on the component side and on the solder side).



## μP25 GENERAL INFORMATION

μP25 (microProcessor 25 I/O lines) is a powerful system designed specifically for the applications that require Input or Output lines management.

This system is based on the very famous microcontrollore **87c51**, with a management firmware developed for it; through comfortable code sequences sent through the serial line it allows to manage several sections; In detail: **three 8 bit ports** are available for I/O operations like output lines control, eventually generating timed interrupts (square wave, setting or resetting the pin for a determined time, etc.), input lines acquisition eventually with debouncing, etc.

There is one more line that can be configured to work as I/O line or as a trigger signal for the **16 bit counter** available to the user.

To work correctly μP25 must be connected to a serial **EEPROM** that can be up to **2KBytes**; it contains the system configurations and is used to store up to **203 strings** of 10 characters each, available to the user.

μP25 is also provided with a set of high level commands to manage an **A/D** converter, a **D/A** converter and a **LED display driver**, opportunely interfaced through some I/O lines.

Two communication protocols are available with a baud rate up to 38.4 Kbaud; the first is used to build a simple point-to-point communication buffered in **RS 232**, **RS 422** or **Current Loop**; the second is essential to develop a Master-Slave structure buffered in RS 485 or Current Loop. In this case, connecting several μP25 devices to the network, it is possible to manage a very high number of I/O signals also located at remarkable distances through an unique Master board and an unique serial line.

For example it is possible to make automatic doors controls for buildings, signals repeaters, etc.

- Firmware implemented on microcontroller **87c51**.
- Local **SETUP** mode for a complete system configuration.
- Communication protocol for point-to-point or **Master-Slave** systems.
- Up to **128 μP25** devices can be connected in Master-Slave mode.
- Baud Rate selectable from **1200 Baud** up to **38.4 Kbaud**.
- Up to **25 I/O lines** manageable for I/O operations.
- Possibility to generate signals like square wave, timed setting or resetting of a pin, etc. with high level commands.
- Supports several kinds of serial **EEPROMs** up to **2KBytes**, to store Setup and messages.
- Up to **203 strings** each 10 characters long can be stored in EEPROM.
- **16 bit Counter** user available managed through high level commands.
- **12 bit A/D converter TLC 2543** interfaceable and manageable with high level commands.
- **16 bit D/A converter AD 420** interfaceable and manageable with high level commands.
- **LED display driver M5480** interfaceable and manageable with high level commands.

## μP25 HARDWARE DESCRIPTION

Here follow an hardware description of the several section that make a minimal μP25 system (please refer to the electric diagram in figure 1), with indication of the function performed by each section.

### PORT 0 INPUT/OUTPUT LINES

It is made of the 8 lines called **P0.?** (pin 36÷43 of μP25), each of which can be configured as input or output. Commands available for this section allow both byte-level operations (read or write the whole port) and bit-level operations (read or write to a single line).

In addition, a set of commands not available for ports 1 and 2 allow to perform **timed status changes** on the lines configured as output; in fact it is possible to generate a square wave, to activate a certain output for a given time, to generate a specified number of impulses, etc.

### PORT 1 INPUT/OUTPUT LINES

It is made of the 8 lines called **P1.?** (pin 2÷9 of μP25), each of which can be configured as input or output. Commands available for this section allow both byte-level operations (read or write the whole port) and bit-level operations (read or write to a single line).

### PORT 2 INPUT/OUTPUT LINES

It is made of the 8 lines called **P2.?** (pin 24÷31 of μP25), each of which can be configured as input, output or as management signals for **A/D converter**, **D/A converter** or **LED display driver** (as described further in this manual).

In case of configuration as I/O, the commands available for this section allow both byte-level operations (read or write the whole port) and bit-level operations (read or write to a single line).

### INT0 LINE

It is connected to the signal **/INT0** (pin 14 of μP25), which can be configured as input, output or as trigger for the **16 bit counter** available to the user.

In this particular case the counter will be increased by one each time a **falling edge** is detected on the above mentioned pin.

If the **INT0** line is configured as I/O, the instructions that allow to perform timed status changes described in one of the above paragraph will be available, in addition to the commands to set and acquire the pin status.

## RESET SIGNAL

It is connected to **RST** signal (pin 10 of  $\mu\text{P25}$ ), which must be connected to a specific circuitry that charges to generate a **reset** signal during the system power-on. Such signal, during this phase, must reach logic level **1**, keep the status for at least **5  $\mu\text{sec}$** , the return to logic level **0**.

## RUN/SETUP AND RESISTOR NETWORKS SUPPLY

This circuitry drives the **/SETUP** signal (pin 17 of  $\mu\text{P25}$ ) which has a double function: allows to select the working modality (**RUN** or **SETUP**) through the jumper, and allows to manage the resistor networks supply (signal **SIP**) of port **0**, **1** and **2** of  $\mu\text{P25}$  through the **PNP** transistor.

In detail:

### **JUMPER CONNECTED (SETUP MODE)**

In this modality  $\mu\text{P25}$  sets all the ports as inputs and supplies the resistor networks as the transistor is led to carry the current by the jumper itself.

### **JUMPER NOT CONNECTED (RUN MODE)**

In this modality  $\mu\text{P25}$  as first reads the setting data contained in the **EEPROM**, if these are valid configures the ports as inputs or outputs and only when comes to this point supplies the resistor networks (**LED on**). By acting this way, during the initialization phase immediatly after the power on it is warranted the logic status **0** to the pins configured as outputs, avoiding the possibility of unwanted activations of **NPN** devices connected to them.

## EEPROM

It is the circuitry made of the serial **EEPROM** and its specific interfacing components. This section is driven through **PWM**, **SCL** and **SDA** signals (pin **15**, **18** and **19**).

In detail:

<b>PWR (pin 15)</b>	->	EEPROM power supply circuit management signal
<b>SCL (pin 18)</b>	->	Serial line <b>Clock</b> signal
<b>SDA (pin 19)</b>	->	Serial line Data signal

The EEPROM power supply management circuitry warrants a better retention of the data stored in EEPROM, because this latter is supplied only during the information read and write phases. Such circuitry anyway is optional and can be omitted by leaving pin **PWR** of  $\mu\text{P25}$  disconnected.

## POWER SUPPLY OF $\mu\text{P25}$

$\mu\text{P25}$  needs an unique tension for supply:

**+5 Vdc:** Supplies the CPU core and peripherals; must be in the range  $+5 \text{ Vdc} \pm 5\%$  and must be provided through the specific pins.

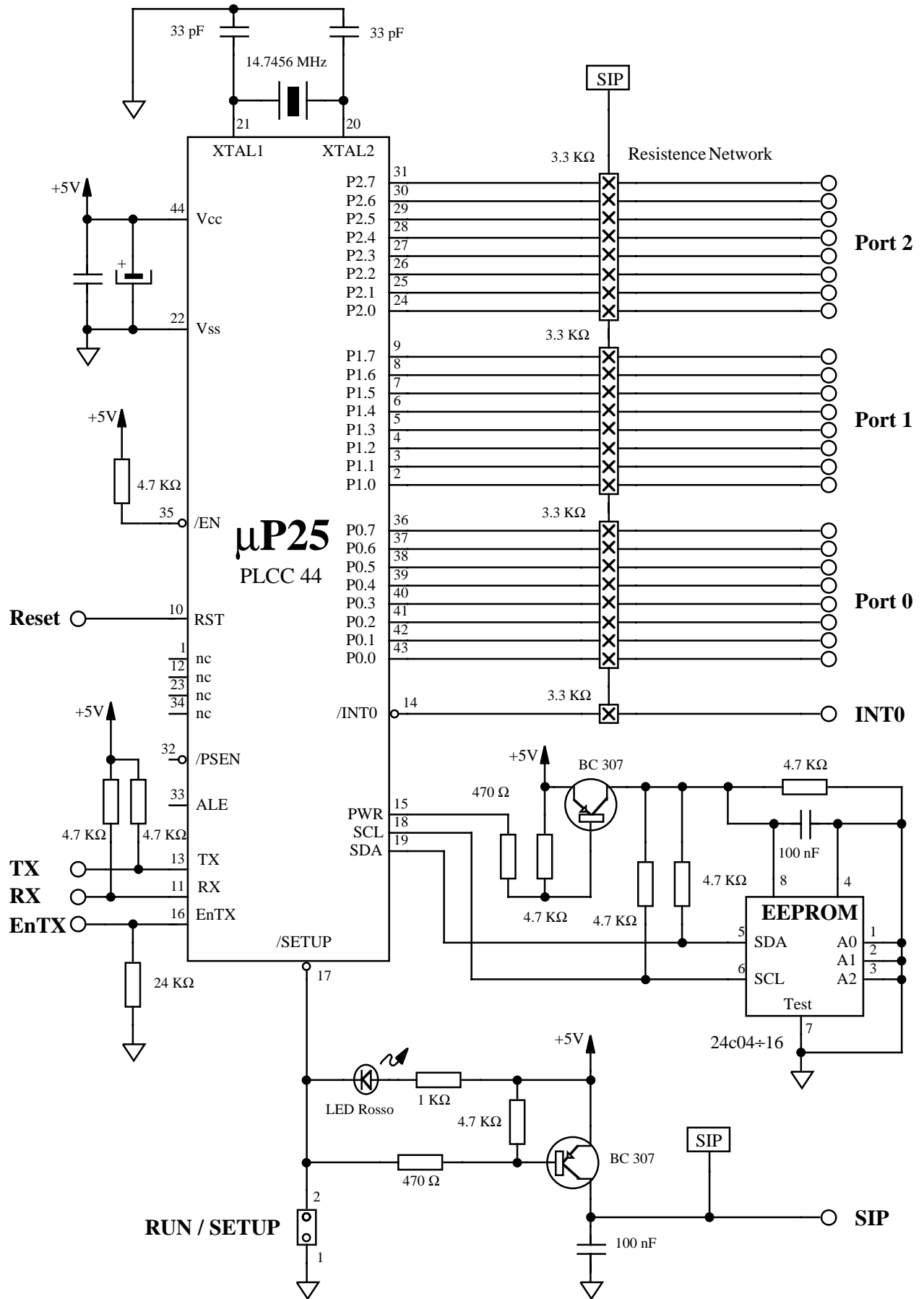


FIGURE 1: ELECTRIC DIAGRAM OF MINIMUM μP25-BASED SYSTEM

## INTERFACEMMENT OF A/D, D/A AND LED DISPLAY DRIVER

The lines of  $\mu\text{P25}$  port 2 allow to connect an **A/D converter**, a **D/A converter** and a **LED display driver**. These devices are managed through a set of high level commands and allow to make the application based on  $\mu\text{P25}$  even more powerful and versatile, enlarging the range of projects and fields where it can be used.

Connection modalities of such peripheral devices to port 2 are shown in figure 2.

### INTERFACEMMENT OF A/D CONVERTER

The **Texas Instruments TLC 2543** A/D converter can be connected to  $\mu\text{P25}$ ; this device has the following features:

- Conversion resolution **12 bit**.
- **11** analog input channels.
- Conversion time **10  $\mu\text{sec}$** .
- **End Of Conversion** output pin.

To interface **TLC 2543** to  $\mu\text{P25}$  the user should perform the following connections:

- Port 2.0** (pin 24 of  $\mu\text{P25}$ ) -> **Clk** (pin 18 of **TLC 2543**) : Serial Clock signal
- Port 2.1** (pin 25 of  $\mu\text{P25}$ ) -> **Din** (pin 17 of **TLC 2543**) : Serial Data In signal
- Port 2.2** (pin 26 of  $\mu\text{P25}$ ) <- **Dout** (pin 16 of **TLC 2543**) : Serial Data Out signal
- Port 2.3** (pin 27 of  $\mu\text{P25}$ ) -> **CS** (pin 15 of **TLC 2543**) : Serial Chip Select signal

### INTERFACEMMENT OF D/A CONVERTER

The **Analog Devices AD 420** A/D converter can be connected to  $\mu\text{P25}$ ; this device has the following features:

- Conversion resolution **16 bit**.
- Output signal can be Tension or Current in the ranges **0÷10 Vdc**, **4÷20 mA**, **0÷20 mA**, and **0÷24 mA**.

To interface **AD 420** to  $\mu\text{P25}$  the user should perform the following connections:

- Port 2.1** (pin 25 of  $\mu\text{P25}$ ) -> **Din** (pin 9 of **AD 420**) : Serial Data In signal
- Port 2.6** (pin 30 of  $\mu\text{P25}$ ) <- **Clk** (pin 8 of **AD 420**) : Serial Clock signal
- Port 2.7** (pin 31 of  $\mu\text{P25}$ ) -> **Latch** (pin 7 of **AD 420**) : Output setting signal

**INTERFACEMENT TO LED DISPLAY DRIVER**

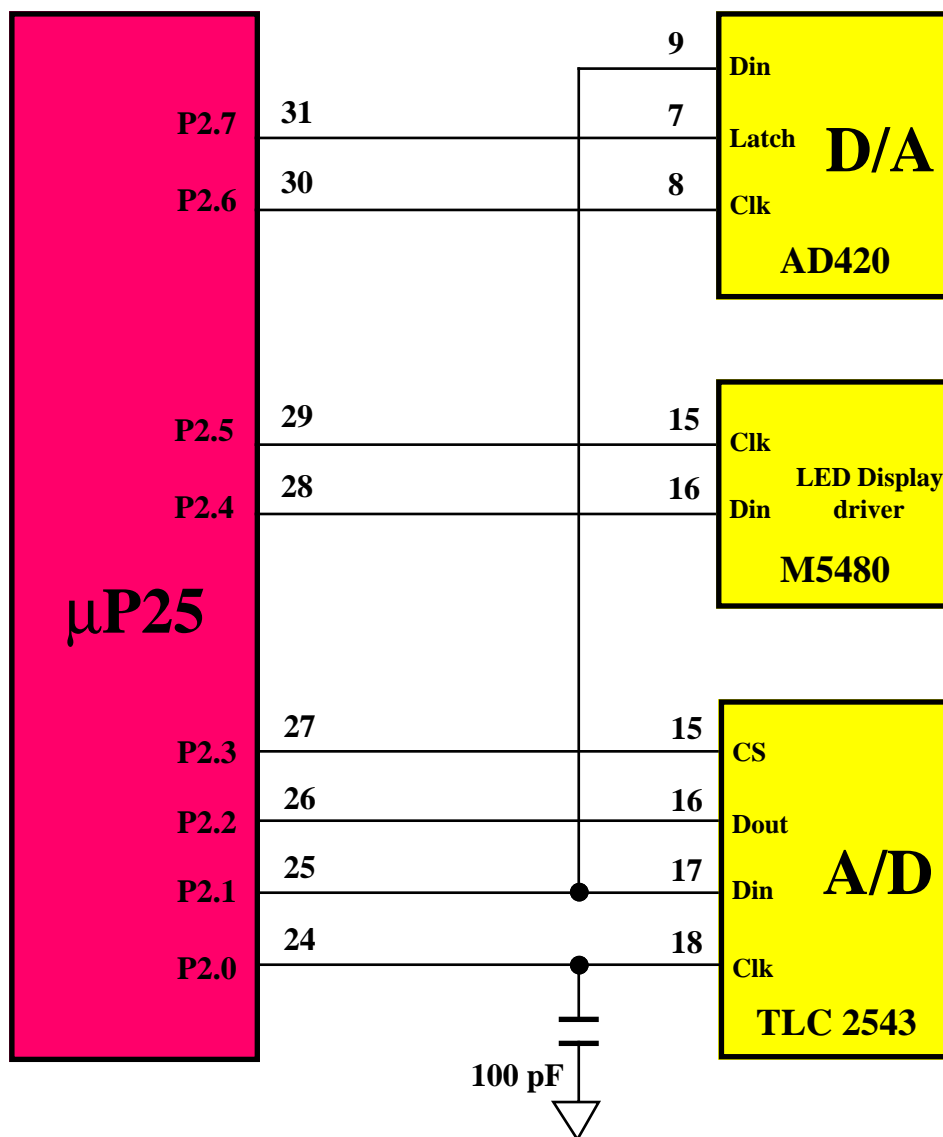
The **STM M5480** or the **National Semiconductor MM5480** LED display driver can be connected to **μP25**; these devices have the following features:

- **23** outputs with current generator drivers.
- Possibility to drive directly a **3 figures and half** LED display.
- Possibility to connect LEDs directly to the outputs, without resistors.

To interface **M5480** to **μP25** the user should perform the following connections:

**Port 2.4** (pin 28 of **μP25**) -> **Din** (pin 16 of **M5480**) : Serial Data In signal

**Port 2.5** (pin 29 of **μP25**) -> **Clk** (pin 18 of **M5480**) : Serial Clock signal



**FIGURE 2: INTERFACEMENT OF A/D, D/A AND LED DISPLAY DRIVER TO μP25**

## SERIAL COMMUNICATION

It is driven through **TX**, **RX** and **En TX** signals (pin **13**, **11** and **16** of  $\mu\text{P25}$ ), which, if opportunely interfaced, allow to perform the serial connection between the master unit and the system based on  $\mu\text{P25}$ . The protocol can be **RS 232**, **RS 422** or **Current Loop** for the point-to-point communication (master unit connected to only one  $\mu\text{P25}$ ), or **RS 485** or **Current Loop** for the Master-Slave communication.

$\mu\text{P25}$  pins of this section have the following meaning:

- TX** (pin **13** of  $\mu\text{P25}$ ) -> Serial transmission signal
- RX** (pin **11** of  $\mu\text{P25}$ ) -> Serial reception signal
- En TX** (pin **16** of  $\mu\text{P25}$ ) <- Transmitter abilitation signal:  
*Logic level 0*: Transmitter disabled  
*Logic level 1*: Transmitter enabled

This latter signal is required only if the user wants to create a Master-Slave network base on **RS 485** serial protocol. In fact using this protocol the transmitting device must be actived only when  $\mu\text{P25}$  must send information to the Master unit.

In this case the interfacement circuitry based on **Texas Instruments SN75176** reported in the following figure should be realized.

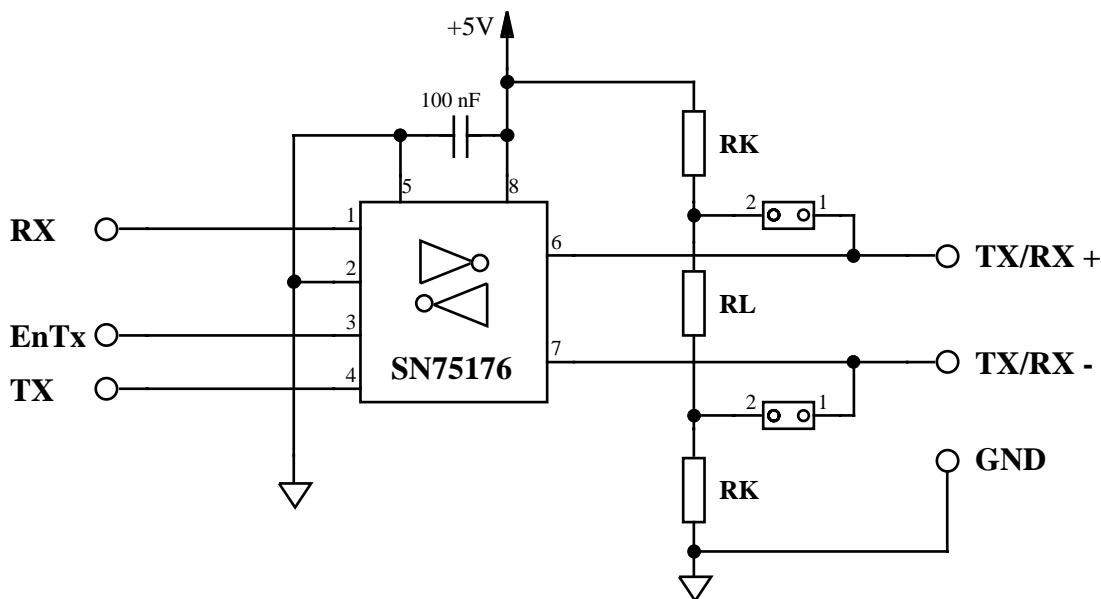


FIGURE 3: RS 485 INTERFACE CIRCUITRY BASED ON SN75176

The resistors **RL** and **RK** are the line **termination** circuitry; such circuitry can be enabled by connecting the two specific jumpers and must be enabled only in the units located at the beginning (**master** unit) and at the end of the network (**n-th slave** unit in a **n** units **daisy chain** network).

To determine the values of such components the user should consider that the communication line must have a resistance of **60  $\Omega$**  and that the forcing resistors to  $V_{cc}$  and GND must have a value included in the range **5.6 k $\Omega$**  and **6.8 k $\Omega$** .

So the values of **RL** and **RK** are:

*Resistor RL:* This component must be installed both on master unit and on n-th slave unit (the devices put at the extremities of the line), so: **RL = 120 Ω**

*Resistor RK:* These components may not be installed on master unit or on n-th slave unit, in this case: **RK = 2.7 kΩ÷3.3 kΩ**.  
If these components are installed both on master unit and on n-th slave unit, the value must be: **RK = 5.6 kΩ÷6.8 kΩ**.

The following figure shows an example of daisy chain connection with one master unit and n slave units.

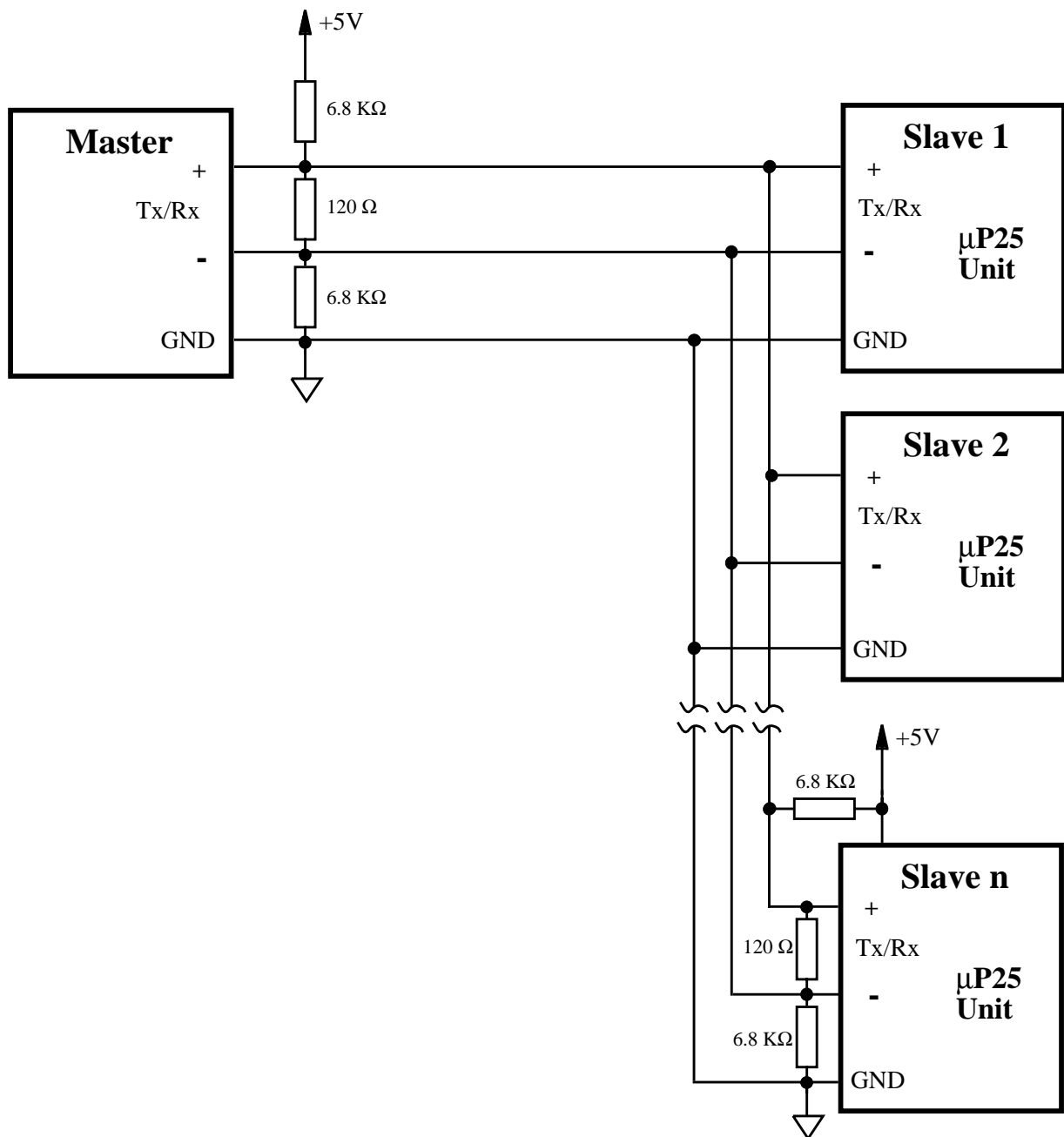


FIGURE 4: MASTER-SLAVE NETWORK COMMUNICATION EXAMPLE



## TECHNICAL FEATURES OF $\mu$ P25

### GENERAL FEATURES OF $\mu$ P25

<b>On board resources:</b>	<ul style="list-style-type: none"><li>- Local SETUP to completely configure the system.</li><li>- Up to 25 lines manageable for I/O operations, with possibility to generate square wave signals, timed setting or resetting of pins, etc. managed through high level commands.</li><li>- Supports several serial EEPROM sizes up to to 2 KBytes to store setup information and messages.</li><li>- Up to 203 strings of 10 characters each storable in EEPROM.</li><li>- 16 bit counter user available through high level commands.</li><li>- 12 bit A/D converter TLC 2543 through high level commands.</li><li>- 16 bit D/A converter AD 420 through high level commands.</li><li>- LED display driver M5480 through high level commands.</li></ul>
<b>CPU core:</b>	87c51
<b>Communication protocols:</b>	Point-to-point or Master-Slave Baud rate: 1200, 2400, 4800, 9600, 19200, or 38400 Stop bit: 1 Parity: None Data bits: 8 (point-to-point) 9 (Master-Slave) Up to 128 $\mu$ P25 can be connected in Master-Slave

### PHYSICAL FEATURES OF $\mu$ P25

<b>Package:</b>	PLCC 44 pins
<b>Temperature range:</b>	from 0 to 70° C
<b>Relative humidity:</b>	20% up to 90% (without condensing)

### ELECTRIC FEATURES OF $\mu$ P25

<b>Power supply:</b>	+5 Vdc $\pm$ 5%
<b>Quartz frequency:</b>	14.7456 MHz
<b>Reset minimum duration:</b>	5 $\mu$ sec

## μP25 SOFTWARE DESCRIPTION

μP25, as already said before, is an I/O device manageable through a set of commands sent across the serial line; this means that anything received is interpreted and executed and that eventual response codes are sent back across the same serial line.

μP25 firmware has a special working mode called “SETUP mode” that allows to configure all the several sections of the device.

Here follows a description of μP25 functionalities, plus the complete set of command sequences and the combinations recognized that must be used to take advantage of the device's main features. For each code or code sequence there is a double description: mnemonic, in ASCII characters and numeric, in decimal and hexadecimal.

### WORKING MODALITY SELECTION

μP25 has two different working modalities: “SETUP mode” and “RUN mode”. The selection of the working mode to assume happens during the power on phase, testing the logic status of the /SETUP line (pin 15) of μP25; in detail:

/SETUP (pin 15)	=	Logic level 0	->	SETUP mode
/SETUP (pin 15)	=	Logic level 1	->	RUN mode

Here follows a complete description of all the commands available both for SETUP and for RUN mode.

### SETUP MODE

In SETUP mode it is possible to set all the initialization parameters, like ports setting, kind of communication, baud rate, device name, EEPROM size, etc.

These parameters will be stored in EEPROM and will define how the μP25 is going to work in RUN mode.

In this working modality all ports are set as inputs and the communication protocol is fixed to the following values:

***9600 Baud, 8 Bit, 1 Stop, NO Parity, Point-to-point communication***

Master-Slave communication is not available in this phase.

## SETUP MODE COMMANDS

Here follows a description of all the commands that  $\mu\text{P25}$  recognizes in SETUP mode.

### EEPROM TYPE SETTING

#### Input sequence:

<i>Dec Code:</i>	<b>69</b>	<i>&lt;EEPROM code&gt;</i>
<i>Hex Code:</i>	<b>45</b>	<i>&lt;EEPROM code&gt;</i>
<i>Mnemonic:</i>	<b>E</b>	<i>ASCII(EEPROM code)</i>

The EEPROM type indicated by EEPROM code is installed.  
Possible values for EEPROM code are:

<i>1</i>	<i>EEPROM type 24c02</i>
<i>2</i>	<i>EEPROM type 24c04</i>
<i>4</i>	<i>EEPROM type 24c16</i>

#### Example:

To select a serial EEPROM type 24c04, send the following sequence: **69 2**.

#### Response codes:

After sending the command to  $\mu\text{P25}$ , it returns a byte indicating whether the EEPROM code is correct or not. Such byte can be:

<i>6</i>	<i>(ACK)</i>	<i>Valid EEPROM code</i>
<i>21 - 15 Hex</i>	<i>(NACK)</i>	<i>EEPROM code not valid: command ignored</i>

If EEPROM code is valid it will be stored in  $\mu\text{P25}$  SRAM and will be saved into EEPROM only if a **Save Settings (S)** command is executed, as explained further.

### BAUDE RATE SETTING

#### Input sequence:

<i>Dec Code:</i>	<b>66</b>	<i>&lt;BAUD code&gt;</i>
<i>Hex Code:</i>	<b>42</b>	<i>&lt;BAUD code&gt;</i>
<i>Mnemonic:</i>	<b>B</b>	<i>ASCII(BAUD code)</i>

The baud rate indicated by BAUD code will be used during RUN mode.  
Possible values for BAUD code are:

<i>0</i>	<i>1200 Baud</i>
<i>1</i>	<i>2400 Baud</i>
<i>2</i>	<i>4800 Baud</i>
<i>3</i>	<i>9600 Baud</i>
<i>4</i>	<i>19200 Baud</i>
<i>5</i>	<i>38400 Baud</i>

**Example:**

To select a baud rate of 19200 Baud, send the following sequence: **66 4**.

**Response codes:**

After sending the command to  $\mu\text{P25}$ , it returns a byte indicating whether the BAUD code is correct or not. Such byte can be:

6	(ACK)	Valid BAUD code
21 - 15 Hex	(NACK)	BAUD code not valid: command ignored

If BAUD code is valid it will be stored in  $\mu\text{P25}$  SRAM and will be saved into EEPROM only if a **Save Settings (S)** command is executed, as explained further.

**COMMUNICATION TYPE SETTING****Input sequence:**

Dec Code:	67	<Communication type code>
Hex Code:	43	<Communication type code>
Mnemonic:	C	ASCII(Communication type code)

The communication type indicated by Communication type code is will be used during RUN mode. Possible values for Communication type code are:

0	Point-to-point communication
1	9 bit Master-Slave communication

**Example:**

To select 9 bit Master-Slave communication, send the following sequence: **67 1**.

**Response codes:**

After sending the command to  $\mu\text{P25}$ , it returns a byte indicating whether the Communication type code is correct or not. Such byte can be:

6	(ACK)	Valid Communication type code
21 - 15 Hex	(NACK)	Communication type code not valid: command ignored

If Communication type code is valid it will be stored in  $\mu\text{P25}$  SRAM and will be saved into EEPROM only if a **Save Settings (S)** command is executed, as explained further.

## MASTER-SLAVE UNIT NAME SETTING

### Input sequence:

*Dec Code:*        **78**   <Name>  
*Hex Code:*        **4E**   <Name>  
*Mnemonic:*        **N**    ASCII(Name)

This command sets the name that will be used during RUN mode in Master-Slave communication. Possible values for the names are: **128..255 (80..FF Hex)**.

### Example:

To set the name 170, send the following sequence: **78 170**.

### Response codes:

After sending the command to **μP25**, it returns a byte indicating whether the Name is correct or not. Such byte can be:

**6**                    (ACK)    Valid Communication type code  
**21 - 15 Hex**       (NACK)   Name not valid: command ignored

If Name is valid it will be stored in **μP25** SRAM and will be saved into EEPROM only if a **Save Settings (S)** command is executed, as explained further.

## PORT SETTING

### Input sequence:

*Dec Code:*        **80**   <Port>    <Setting Byte>  
*Hex Code:*        **50**   <Port>    <Setting Byte>  
*Mnemonic:*        **P**    ASCII(Port)   ASCII(Setting Byte)

This command stores the ports setting that will be used to initialize the port indicated by Port when starting to work in RUN mode.

Possible values for Port are: **0, 1, 2**.

The meaning of Setting Byte is:

**(bit 7) Px.7 Px.6 Px.5 Px.4 Px.3 Px.2 Px.1 Px.0 (bit 0)**

Each bit of this byte indicates the setting of the corresponding line in the port indicated by Port:

*Px.?*            **0**    This bit in the port indicated by Port is set as INPUT  
                   **1**    This bit in the port indicated by Port is set as OUTPUT

If has been actived the management of A/D, D/A or M5480, the corresponding bits of port 2 can be set indifferently as inputs or outputs.

### Example:

To set bits 0÷3 of port 1 as inputs and bits 4÷7 of the same port as outputs, send the following sequence: **80 1 240**.

**Response codes:**

After sending the command to  $\mu\text{P25}$ , it returns a byte indicating whether the command is correct or not. Such byte can be:

6	(ACK)	Valid
21 - 15 Hex	(NACK)	Not valid: command ignored

If the command is valid, the setting for the indicated port will be stored in  $\mu\text{P25}$  SRAM and will be saved into EEPROM only if a **Save Settings (S)** command is executed, as explained further.

**PIN INT0 SETTING****Input sequence:**

Dec Code:	73	<INT0 code>
Hex Code:	49	<INT0 code>
Mnemonic:	I	ASCII(INT0 code)

This command sets the way **INT0** (pin 14 of  $\mu\text{P25}$ ) will be used during RUN mode. Possible values are:

0	Pin INT0 set as INPUT
1	Pin INT0 set as OUTPUT
2	Pin INT0 set as trigger for 16 bit counter

**Example:**

To set pin INT0 as trigger for 16 bit counter, send the following sequence: **73 2**.

**Response codes:**

After sending the command to  $\mu\text{P25}$ , it returns a byte indicating whether the INT0 code is correct or not. Such byte can be:

6	(ACK)	Valid INT0 code
21 - 15 Hex	(NACK)	INT0 code not valid: command ignored

If INT0 code is valid it will be stored in  $\mu\text{P25}$  SRAM and will be saved into EEPROM only if a **Save Settings (S)** command is executed, as explained further.

## A/D, D/A AND M5480 MANAGEMENT ACTIVATION

### Input sequence:

*Dec Code:*        **70**    <A.D.M. code>  
*Hex Code:*        **46**    <A.D.M. code>  
*Mnemonic:*        **F**     ASCII(A.D.M. code)

This command indicates to  $\mu\text{P25}$  whether to activated or not during RUN mode the high level management of A/D converter **TLC 2543**, D/A converter **AD 420** or LED display driver **M 5480**. Possible values for A.D.M. code are:

*Bit 0*            A/D converter **TLC2543** management **On/Off**  
*Bit 1*            D/A converter **AD 420** management **On/Off**  
*Bit 2*            LED display driver **M5480** management **On/Off**  
*Bit 3÷7*        Not used: **Must be set to 0**

Bits 0, 1 and 2 of A.D.M. code indicete whether to activate or not the management of the corresponding device.

In detail:

*Bit x*            0            Device management **ENABLED**  
                      1            Device management **DISABLED**

### Example:

To manage A/D converter and M5480, send the following sequence: **70 5**.

### Response codes:

After sending the command to  $\mu\text{P25}$ , it returns a byte indicating whether the A.D.M. code is correct or not. Such byte can be:

6                    (ACK)        Valid A.D.M. code  
 21 - 15 Hex        (NACK)      A.D.M. code not valid: command ignored

If A.D.M. code is valid it will be stored in  $\mu\text{P25}$  SRAM and will be saved into EEPROM only if a **Save Settings (S)** command is executed, as explained further.

## READ CURRENT CONFIGURATION

### Input sequence:

*Dec Code:*        **76**  
*Hex Code:*        **4C**  
*Mnemonic:*        **L**

This command allows to read the current  $\mu\text{P25}$  configuration.

### Response codes:

The  $\mu\text{P25}$  sends 9 bytes containing the following codes:

<i>Byte 1</i>	EEPROM code
<i>Byte 2</i>	BAUD code
<i>Byte 3</i>	Communication type code
<i>Byte 4</i>	Name of this unit in Master-Slave
<i>Byte 5</i>	PORT 0 setting
<i>Byte 6</i>	PORT 1 setting
<i>Byte 7</i>	PORT 2 setting
<i>Byte 8</i>	INT0 code
<i>Byte 9</i>	A.D.M. code

The meaning of these 9 bytes is the same reported in the previous paragraphs.

## SAVE SETTINGS

### Input sequence:

*Dec Code:*        **83**  
*Hex Code:*        **53**  
*Mnemonic:*        **S**

$\mu\text{P25}$  stores into serial EEPROM its current configuration, currently stored into its SRAM, then returns a code containing the result of the operation and enters in a infinite loop; at this point it is possible only to turn off the device.

If a parameter has not been changed, EEPROM will keep its previous value.

### Response codes:

After saving its parameters,  $\mu\text{P25}$  returns a byte indicating whether the operation has been succesful or not. Such byte can be:

6	(ACK)	Parameters stored in EEPROM without errors
21 - 15 Hex	(NACK)	Error while storing parameters in EEPROM



## SETUP MODE COMMANDS SUMMARIZING TABLE

Here follows the setup mode commands summarizing table.

COMMAND	CODE	HEX CODE	MNEMONIC
<b>EEPROM Setting</b>	69 EE code	45 EE code	E ASCII(EE code)
<b>BAUD RATE Setting</b>	66 Baud code	42 Baud code	B ASCII(Baud code)
<b>Communication Type Setting</b>	67 Comm code	43 Comm code	C ASCII(Comm code)
<b>Master-Slave Unit Name setting</b>	78 Name	4E Name	N ASCII(Name)
<b>Port setting</b>	80 Port Byte	50 Port Byte	P ASCII(Port) ASCII(Byte)
<b>Pin INT0 Setting</b>	73 Int0 code	49 Int0 code	I ASCII(Int0 code)
<b>A/D, D/A And M5480 Management Activation</b>	70 code	4D code	M ASCII(code)
<b>Read Current Configuration</b>	76	4C	L
<b>Save Settings</b>	83	53	S

**FIGURE 5: SETUP MODE COMMANDS SUMMARIZING TABLE**

## RUN MODE

When entering in **RUN** mode the baud rate, communication protocol and other parameters stored in EEPROM are verified.

If they are valid,  $\mu\text{P25}$  sets the /SETUP signal (pin 15) to logic level **0**, performs the initialization and begins to stand by commands.

If they are not valid (e.g. EEPROM not initialized) the board sets the /SETUP signal (pin 15) to logic level 1, then  $\mu\text{P25}$  enters in an infinite loop; at this point the user may only turn off the device.

**EEPROM is NOT initialized by default, the the user must initialize it (SETUP mode) before attempting to use the board.**

Baud rate and communication protocol for the **RUN** mode are settable (in **SETUP** mode), while data format is function of the selected communication mde, as follows:

*Point-to-Point Communication:*    **8 bit, 1 Stop, NO Parity**  
*Master-Slave:*                    **9 bit, 1 Stop, NO Parity**

In the following paragraphs the commands recognized in **RUN** mode are described.

## GENERAL COMMANDS

### MASTER RESET

#### Input Sequence:

<i>Dec Code:</i>	<b>65</b>	<b>97</b>
<i>Hex Code:</i>	<b>41</b>	<b>61</b>
<i>Mnemonic:</i>	<b>A</b>	<b>a</b>

Upon the reception of this command the firmware restores the initial condition that happens to be at the Power-ON; in detail:

Ports 0, 1 and 2:	They are reset and put into initial condition, so all the outputs are set to logic state 0. Eventual timings on port 0 are interrupted.
Pin INT0:	If configured as output, it is set to logic state 0.
16 bits Counter:	It is initialized to 0.
D/A converter:	If its management is enabled, it is initialized with combination 0.
M5480:	If its management is enabled, all its outputs are reset.

## DIGITAL I/O PORT MANAGEMENT COMMANDS

Here follow the commands for managing, reading from and writing port 0, 1 and 2 of  $\mu P25$ .

### OUTPUT PORT SET

#### Input Sequence:

*Dec Code:*        **87** <Port> <Nibble L Data> <Nibble H Data>  
*Hex Code:*        **57** <Port> <Nibble L Data> <Nibble H Data>  
*Mnemonic:*        **W** ASCII(<Port>) ASCII(<Nibble L Data>) ASCII(<Nibble H Data>)

The byte, sent as low nibble and high nibble, is written to the port indicated by <Port>.

<Port> can assume the values: **0, 1** or **2**.

The <Data> byte must be sent in nibbles according to the following format:

<b>Nibble L:</b> (MSB)	0	0	0	0	<b>Px.3</b>	<b>Px.2</b>	<b>Px.1</b>	<b>Px.0</b>	(LSB)
<b>Nibble H:</b>	0	0	0	0	<b>Px.7</b>	<b>Px.6</b>	<b>Px.5</b>	<b>Px.4</b>	

Where **Px.?** stands for the logic status, 0 or 1, that the corresponding bit of the specified port must get.

Only the bits configured as outputs will be changed to the status indicated, if the whole port is set as input the command will be ignored, also if the sequence contains invalid data the command is ignored.

If the management of A/D, D/A or M5480 is enabled and the command specifies port 2, only the bits not used to manage the mentioned devices will be changed.

#### Example:

To write the byte 90 (5A Hex) to port 0, send the following sequence:

**87 0 10 5.**

#### Note:

If in the indicated port some bit are configured as inputs, the status change requested for the bits configured as output will not happen simultaneously but sequentially. The delay between two consecutive bit status changes will be about **50  $\mu$ sec**.

### INPUT PORT ACQUISITION

#### Input Sequence:

*Dec Code:*        **82**            <Port>  
*Hex Code:*        **52**            <Port>  
*Mnemonic:*        **R**             ASCII(Port)

The value read from the port indicated by <Port> is sent to the serial line. <Port> can be **0, 1** or **2**. Only the status of the bits configured as inputs will be acquired, while the **Px.?** positions corresponding to bits configured as outputs will be set to 0. So if the whole port is configured as output the returned value will be 0.

**Response codes:**

The data acquired by the port is returned as nibbles in the following format:

<b>Nibble L:</b> (MSB)	0	0	0	0	<b>Px.3</b>	<b>Px.2</b>	<b>Px.1</b>	<b>Px.0</b> (LSB)
<b>Nibble H:</b>	0	0	0	0	<b>Px.7</b>	<b>Px.6</b>	<b>Px.5</b>	<b>Px.4</b>

Where **Px.?** stands for the logic status, 0 or 1, that the corresponding bit of the specified port has.

Only the bits configured as inputs will be acquired, while the **Px.?** corresponding to bits configured as outputs or used to manage A/D, D/A or M5480 will return **0**. If the whole port is set as input the command will be ignored, also if the sequence contains invalid data the command is ignored.

**Example:**

To read port 1, where the **90** (5A Hex) data is present, send the following sequence:   **82 1**.  
Then you will get as answer the following bytes:   **10 5**.

**READ PORT CONFIGURATION****Input Sequence:**

<i>Dec Code:</i>	<b>70</b>
<i>Hex Code:</i>	<b>46</b>
<i>Mnemonic:</i>	<b>F</b>

The configuration bytes of ports 0, 1 and 2 of **μP25**, previously set in SETUP mode, are returned.

**Response codes:**

The three configuration bytes of ports 0, 1 and 2 are sent to the serial line as nibbles, in detail the following codes are sent:

<b>Port0 Nibble L:</b> (MSB)	0	0	0	0	<b>P0.3</b>	<b>P0.2</b>	<b>P0.1</b>	<b>P0.0</b> (LSB)
<b>Nibble H:</b>	0	0	0	0	<b>P0.7</b>	<b>P0.6</b>	<b>P0.5</b>	<b>P0.4</b>
<b>Port1 Nibble L:</b>	0	0	0	0	<b>P1.3</b>	<b>P1.2</b>	<b>P1.1</b>	<b>P1.0</b>
<b>Nibble H:</b>	0	0	0	0	<b>P1.7</b>	<b>P1.6</b>	<b>P1.5</b>	<b>P1.4</b>
<b>Port2 Nibble L:</b>	0	0	0	0	<b>P2.3</b>	<b>P2.2</b>	<b>P2.1</b>	<b>P2.0</b>
<b>Nibble H:</b>	0	0	0	0	<b>P2.7</b>	<b>P2.6</b>	<b>P2.5</b>	<b>P2.4</b>

Each bit indicated with a pin name gives the configuration of that pin. In detail:

<i>Px.?</i>	<i>0</i>	<i>The indicated bit is configured as INPUT</i>
	<i>1</i>	<i>The indicated bit is configured as OUTPUT</i>

## DIGITAL I/O BIT MANAGEMENT COMMANDS

Here follow the commands for managing, reading from and writing to single bits of port 0, 1 and 2 of  $\mu P25$ .

### OUTPUT BIT SET

#### Input Sequence:

<i>Dec Code:</i>	<b>83</b>	<b>&lt;Port&gt;</b>	<b>&lt;Bit&gt;</b>
<i>Hex Code:</i>	<b>53</b>	<b>&lt;Port&gt;</b>	<b>&lt;Bit&gt;</b>
<i>Mnemonic:</i>	<b>S</b>	<b>ASCII(Port)</b>	<b>ASCII(Bit)</b>

The output indicated by **<Bit>** in the port indicated by **<Port>** gets the logic status 1; **<Bit>** can range from **0** to **7**, **<Port>** can range from **0** to **3**.

If pin **INT0** is configured as output, to set it bit 0 of port 3 will have to be indicated, all other bits of port 3 will be considered wrong codes.

#### Note:

Eventual timings occurring on the output line are interrupted.

Only the bits configured as outputs will change their status, while indicating bits configured as inputs or used to manage A/D, D/A or M5480 the command will be ignored, also if the sequence contains invalid data the command is ignored.

#### Example:

To set bit 4 of port 0, send the following sequence:           **83**           **0**           **4.**

### OUTPUT BIT CLEAR

#### Input Sequence:

<i>Dec Code:</i>	<b>67</b>	<b>&lt;Port&gt;</b>	<b>&lt;Bit&gt;</b>
<i>Hex Code:</i>	<b>43</b>	<b>&lt;Port&gt;</b>	<b>&lt;Bit&gt;</b>
<i>Mnemonic:</i>	<b>S</b>	<b>ASCII(Port)</b>	<b>ASCII(Bit)</b>

The output indicated by **<Bit>** in the port indicated by **<Port>** gets the logic status 0; **<Bit>** can range from **0** to **7**, **<Port>** can range from **0** to **3**.

If pin **INT0** is configured as output, to reset it bit 0 of port 3 will have to be indicated, all other bits of port 3 will be considered wrong codes.

#### Note:

Eventual timings occurring on the output line are interrupted.

Indicating bits configured as inputs or used to manage A/D, D/A or M5480 the command will be ignored, also if the sequence contains invalid data the command is ignored.

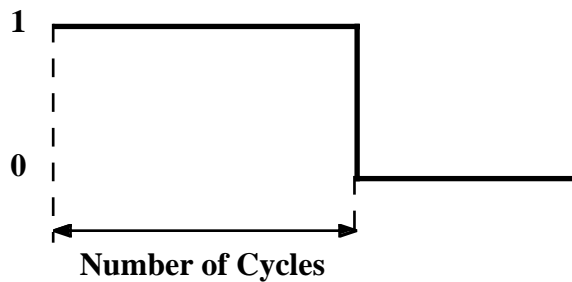
#### Example:

To reset bit 7 of port 2, send the following sequence:           **67**           **2**           **7.**

**TIMED OUTPUT BIT SET**

**Input Sequence:**

<i>Dec Code:</i>	<b>115</b>	<Port>	<Bit>	<NibL>	<NibH>
<i>Hex Code:</i>	<b>73</b>	<Port>	<Bit>	<NibL>	<NibH>
<i>Mnemonic:</i>	<b>s</b>	ASCII(Port)	ASCII(Bit)	ASCII(NibL)	ASCII(NibH)



**FIGURE 6: TIMED SET COMMAND**

The output indicated by <Bit> in the port indicated by <Port> gets the logic status 1; <Bit> can range from 0 to 7, <Port> can be selected between 0 and 3, no timed output is possible on the remaining ports.

If pin INT0 is configured as output, to set it in timed mode bit 0 of port 3 will have to be indicated, all other bits of port 3 will be considered wrong codes.

The selected output holds the logic status 1 for a time determined by the <Nib> byte, then it returns to logic status 0.

The byte must be sent to the serial line as nibbles in the following format:

Nibble L: (MSB)	0	0	0	0	<b>Bit3</b>	<b>Bit2</b>	<b>Bit1</b>	<b>Bit0</b> (LSB)
Nibble H:	0	0	0	0	<b>Bit7</b>	<b>Bit6</b>	<b>Bit5</b>	<b>Bit4</b>

The timing value must range 1÷255 where one unit corresponds to 10 msec.

**Note:**

Indicating bits configured as inputs the command will be ignored, also if the sequence contains invalid data the command is ignored.

**Example:**

To set the pin of INT0 for 500 msec, send the following sequence:

**115      3            0            2            3.**

## TIMED OUTPUT BIT CLEAR

### Input Sequence:

<i>Dec Code:</i>	<b>99</b>	<Port>	<Bit>	<NibL>	<NibH>
<i>Hex Code:</i>	<b>63</b>	<Port>	<Bit>	<NibL>	<NibH>
<i>Mnemonic:</i>	<b>c</b>	ASCII(Port)	ASCII(Bit)	ASCII(NibL)	ASCII(NibH)

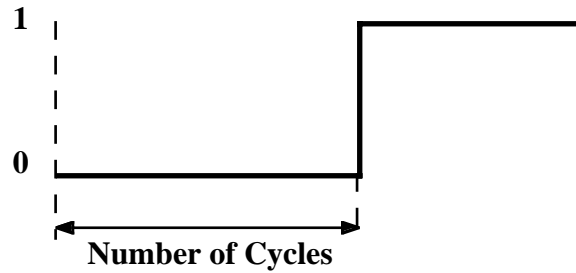


FIGURE 7: TIMED CLEAR COMMAND

The output indicated by <Bit> in the port indicated by <Port> gets the logic status 0; <Bit> can range from 0 to 7, <Port> can be selected between 0 and 3, no timed output is possible on the remaining ports.

If pin **INT0** is configured as output, to reset it in timed mode bit 0 of port 3 will have to be indicated, all other bits of port 3 will be considered wrong codes.

The selected output holds the logic status 0 for a time determined by the <Nib> byte, then it returns to logic status 1.

The byte must be sent to the serial line as nibbles in the following format:

Nibble L: (MSB)	0	0	0	0	<b>Bit3</b>	<b>Bit2</b>	<b>Bit1</b>	<b>Bit0</b>	(LSB)
Nibble H:	0	0	0	0	<b>Bit7</b>	<b>Bit6</b>	<b>Bit5</b>	<b>Bit4</b>	

The timing value must range  $1 \div 255$  where one unit corresponds to **10 msec**.

### Note:

Indicating bits configured as inputs the command will be ignored, also if the sequence contains invalid data the command is ignored.

### Example:

To reset bit 7 of port 0 for 1 sec, send the following sequence:

**99      0      7      4      6.**

## SQUARE WAVE OUTPUT BIT

### Input Sequence:

<i>Dec Code:</i>	<b>80</b>	<Port>	<Bit>	<NibL>	<NibH>
<i>Hex Code:</i>	<b>50</b>	<Port>	<Bit>	<NibL>	<NibH>
<i>Mnemonic:</i>	<b>P</b>	ASCII(Port)	ASCII(Bit)	ASCII(NibL)	ASCII(NibH)

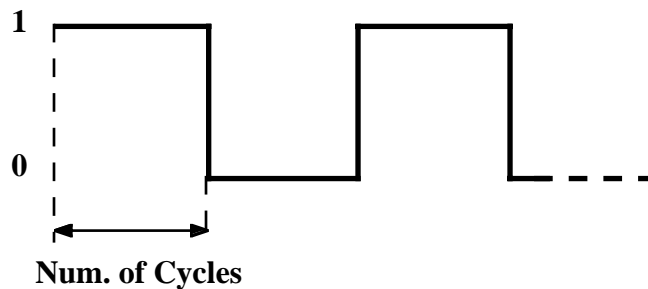


FIGURE 8: SQUARE WAVE COMMAND

A square wave featuring 50% of duty cycle is generated to the output indicated by <Bit> in the port indicated by <Port>; <Bit> can range from 0 to 7, <Port> can be selected between 0 and 3, no timed output is possible on the remaining ports.

If pin INT0 is configured as output, to apply to it this command bit 0 of port 3 will have to be indicated, all other bits of port 3 will be considered wrong codes.

The duration of the square wave is determined by the <Nib> byte, which indicates an half period. The byte must be sent to the serial line as nibbles in the following format:

Nibble L: (MSB)	0	0	0	0	<b>Bit3</b>	<b>Bit2</b>	<b>Bit1</b>	<b>Bit0</b> (LSB)
Nibble H:	0	0	0	0	<b>Bit7</b>	<b>Bit6</b>	<b>Bit5</b>	<b>Bit4</b>

The timing value must range 1÷255 where one unit corresponds to 10 msec.

### Note:

Indicating bits configured as inputs the command will be ignored, also if the sequence contains invalid data the command is ignored.

### Example:

To reset bit 2 of port 0 for 200 msec, send the following sequence:

**80      0      2      10      0.**



## SQUARE WAVE STARTING WITH "1" OUTPUT BIT

### Input Sequence:

<i>Dec Code:</i>	<b>112</b>	<Port>	<Bit>		
	<NibL>	<NibH>	<StaL>	<StaL>	
<i>Hex Code:</i>	<b>70</b>	<Port>	<Bit>		
	<NibL>	<NibH>	<StaH>	<StaH>	
<i>Mnemonic:</i>	<b>p</b>	ASCII(Port)	ASCII(Bit)		
	ASCII(NibL)	ASCII(NibH)	ASCII(StaL)	ASCII(StaH)	

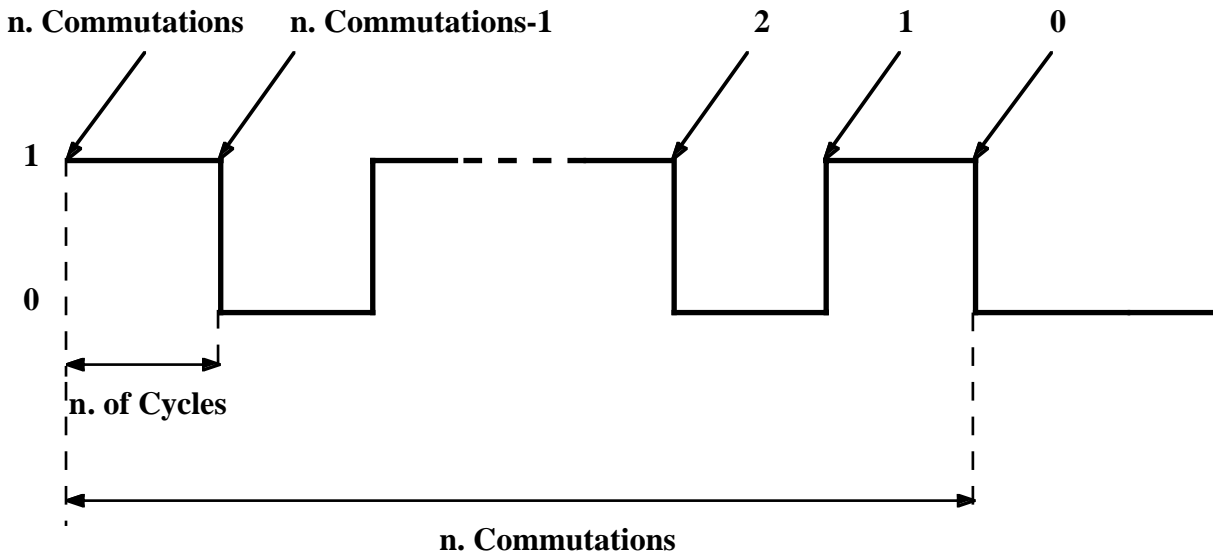


FIGURE 9: TIMED SQUARE WAVE COMMAND

A square wave featuring 50% of duty cycle and lasting for a specified time is generated to the output indicated by <Bit> in the port indicated by <Port>; <Bit> can range from 0 to 7, <Port> can be selected between 0 and 3, no timed output is possible on the remaining ports.

If pin **INT0** is configured as output, to apply to it this command bit 0 of port 3 will have to be indicated, all other bits of port 3 will be considered wrong codes.

The period of the square wave is determined by the <Nib> byte, which indicates an half period. The byte must be sent to the serial line as nibbles in the following format:

Nibble L: (MSB)	0	0	0	0	<b>Bit3</b>	<b>Bit2</b>	<b>Bit1</b>	<b>Bit0</b>	(LSB)
Nibble H:	0	0	0	0	<b>Bit7</b>	<b>Bit6</b>	<b>Bit5</b>	<b>Bit4</b>	

The timing value must range **1÷255** where one unit corresponds to **10 msec**.

The total duration of the square wave is determined by the <Sta> byte, . The byte must be sent to the serial line as nibbles in the previous format.

It indicated the number of status toggles that the pin must perform before it return definitely to the logic status 0, as it can be seen in the figure, the number of status changes is <Sta>+1.

**Note:**

Indicating bits configured as inputs the command will be ignored, also if the sequence contains invalid data the command is ignored.

**Example:**

To generate a square wave on pin INT0, with 200 msec of period, corresponding to 10 cycles, and 10 status toggles, send the following sequence:

**112      3            0            10        0            9            0.**

**INPUT BIT****Input Sequence:**

<i>Dec Code:</i>	<b>114</b>	<b>&lt;Port&gt;</b>	<b>&lt;Bit&gt;</b>
<i>Hex Code:</i>	<b>72</b>	<b>&lt;Port&gt;</b>	<b>&lt;Bit&gt;</b>
<i>Mnemonic:</i>	<b>r</b>	<b>ASCII(Port)</b>	<b>ASCII(Bit)</b>

The logic status of the bit indicated by **<Bit>** in the port indicated by **<Port>** is returned; **<Bit>** can range from **0** to **7**, **<Port>** can range from **0** to **3**.

If pin **INT0** is configured as input, to get its status bit 0 of port 3 will have to be indicated, all other bits of port 3 will be considered wrong codes.

**Response codes:**

The status of the indicated pin is returned, in detail:

*0      means that the pin has logic status 0*  
*1      means that the pin has logic status 1*

**Note:**

Only the bits configured as inputs will be acquired, while bits configured as outputs or used to manage A/D, D/A or M5480 will return **0**.

If the sequence contains invalid data the command is ignored.

**Example:**

To get the status of pin 7 on port 2, which has logical status 1, send the following sequence:

**114      2            7; the value returned will be      1.**

## INPUT WITH DEBOUNCING

### Input Sequence:

<i>Dec Code:</i>	<b>68</b>	<Port>	<Bit>	<NibL>	<NibH>
<i>Hex Code:</i>	<b>44</b>	<Port>	<Bit>	<NibL>	<NibH>
<i>Mnemonic:</i>	<b>D</b>	ASCII(Port)	ASCII(Bit)	ASCII(NibL)	ASCII(NibH)

The logic status of the bit indicated by <Bit> in the port indicated by <Port>, filtered by a debouncing procedure whose duration can be specified, is returned; <Bit> can range from **0** to **7**, <Port> can range from **0** to **3**.

If pin **INT0** is configured as input, to get its status bit 0 of port 3 will have to be indicated, all other bits of port 3 will be considered wrong codes.

The debouncing time is indicated by the value of <Nib> byte.

The timing value must range **1÷255** where one unit corresponds to **10 msec**.

### Response codes:

The status of the indicated pin is returned, in detail:

- 0* means that the pin has always kept the logic status 0 during the debouncing
- 1* means that the pin has always kept the logic status 1 during the debouncing
- 7* means that the pin has changed the logic status during the debouncing

### Note:

Only the bits configured as inputs will be acquired, while bits configured as outputs or used to manage A/D, D/A or M5480 will return **0**.

If the sequence contains invalid data the command is ignored.

### Example:

To get the status of pin 3 on port 1, which has logical status 0, with 50 msec of debouncing time, corresponding to 5 units, send the following sequence: **68 1 3 5 0**.

## READ PIN INT0 CONFIGURATION

### Input Sequence:

<i>Dec Code:</i>	<b>102</b>
<i>Hex Code:</i>	<b>6</b>
<i>Mnemonic:</i>	<b>f</b>

The configuration code of pin INT0, previously set in SETUP mode, is returned.

### Response codes:

The values of pin INT0 configuration byte can be:

- 0* pin INT0 configured as INPUT line
- 1* pin INT0 configured as OUTPUT line
- 2* pin INT0 configured as trigger for 16 bits counter

## MESSAGES MANAGEMENT COMMANDS

Here follow the commands for managing the messages in EEPROM.

### LAST MEMORIZABLE MESSAGE ACQUISITION

#### Input Sequence:

*Dec Code:*       **77**  
*Hex Code:*       **4D**  
*Mnemonic:*       **M**

This command allows the user to know the maximum number of messages that the EEPROM of  $\mu P25$  can store. This number depends on the memory device installed according to the following table:

EEPROM	N.MAX
<b>24c02 (256 Bytes)</b>	23
<b>24c04 (512 Bytes)</b>	48
<b>24c16 (2048 Bytes)</b>	202

**FIGURE 10: MAXIMUM NUMBER OF MESSAGES STORABLE IN EEPROM**

#### Response codes:

The number is returned in two nibbles according to the format:

**Nibble L:** (MSB)   0   0   0   0   **Bit3 Bit2 Bit1 Bit0** (LSB)  
**Nibble H:**       0   0   0   0   **Bit7 Bit6 Bit5 Bit4**

### READY EEPROM REQUEST

#### Input Sequence:

*Dec Code:*       **66**  
*Hex Code:*       **42**  
*Mnemonic:*       **B**

By this command the user may ask the firmware if it is ready to manage a new EEPROM message, this command must be sent whenever the user needs to send one of the following messages management commands.

#### Response codes:

The firmware returns the following codes:

**0**           EEPROM not ready to manage a new message  
**1**           EEPROM ready to manage a new message

## STORING A MESSAGE

### Input Sequence:

<i>Dec Code:</i>	<b>69</b>	<NibL Mess>	<NibH Mess>
		<NibL Chr.0>	<NibH Chr.0>.....<NibL Chr.9>
			<NibH Chr.9>
<i>Hex Code:</i>	<b>45</b>	<NibL Mess>	<NibH Mess>
		<NibL Chr.0>	<NibH Chr.0>.....<NibL Chr.9>
			<NibH Chr.9>
<i>Mnemonic:</i>	<b>E</b>	ASCII(NibL Mess)	ASCII(NibH Mess)
		ASCII(NibL Chr.0)	ASCII(NibH Chr.0).....
		ASCII(NibL Chr.9)	ASCII(NibH Chr.9)

The ten characters long message, whose code is indicated by **Mess**, is stored in EEPROM. The message number must range **0÷N.MAX** (see Figure 10 for the value of N.MAX) and must be sent in two nibbles as above indicated. The value of N.MAX may also be acquired by the specific command. The characters must be sent in two nibbles according to the following format:

<b>Car. x</b>	<b>Nibble L: (MSB)</b>	0	0	0	0	<b>Bit3</b>	<b>Bit2</b>	<b>Bit1</b>	<b>Bit0 (LSB)</b>
	<b>Nibble H:</b>	0	0	0	0	<b>Bit7</b>	<b>Bit6</b>	<b>Bit5</b>	<b>Bit4</b>

These bytes must range **0÷255 (0÷FF Hex)**.

### Note:

If the sequence contains invalid data the command is ignored.

### Example:

If you want to store as the message number 16 the string "ABCDEFGHJI" (corresponding to the codes: 65, 66, 67, 68, 69, 70, 71, 72, 73, 74), send the following sequence:

**69 0 1 1 4 2 4 3 4 4 4 5 4 6 4 7 4 8 4 9 4 10 4.**

## READING A MESSAGE

### Input Sequence:

<i>Dec Code:</i>	<b>76</b>	<NibL Mess>	<NibH Mess>
<i>Hex Code:</i>	<b>4C</b>	<NibL Mess>	<NibH Mess>
<i>Mnemonic:</i>	<b>L</b>	ASCII(NibL Mess)	ASCII(NibH Mess)

The ten characters long message is read from the EEPROM and sent on the serial connection. The message number must range **0÷N.MAX** (see Figure 10 for the value of N.MAX) and must be sent in two nibbles as above indicated. The value of N.MAX may also be acquired by the apposite command.

### Note:

If the sequence contains invalid data the command is ignored.

### Response codes:

The ten characters are returned in nibbles according to the format seen for the previous command.

**Example:**

If you want to read the message with number 16 stored in the previous example, you need to send the following sequence: **76 0 1**. The answer will be the sequence:

**1 4 2 4 3 4 4 4 5 4 6 4 7 4 8 4 9**  
**4 10 4.**

**16 BIT COUNTER MANAGEMENT COMMANDS**

Here follow the commands to manage the 16 bit counter. Its value is incremented by the commutations of the pin INT0 when it is configured to trigger the counter.

**16 BIT COUNTER READ****Input Sequence:**

*Dec Code:*       **73**  
*Hex Code:*       **49**  
*Mnemonic:*       **I**

This command allows to acquire the current value of the 16 bit counter.

**Response codes:**

The sequence returned by the command is made of four bytes showing the 16 bit value currently stored in the counter register; this is sent in nibbles according to the following format:

Counter	(bit 0÷3)	:	(MSB)	0	0	0	0	<b>Bit3</b>	<b>Bit2</b>	<b>Bit1</b>	<b>Bit0</b>	(LSB)
	(bit 4÷7)	:		0	0	0	0	<b>Bit7</b>	<b>Bit6</b>	<b>Bit5</b>	<b>Bit4</b>	
	(bit 8÷11)	:		0	0	0	0	<b>Bit11</b>	<b>Bit10</b>	<b>Bit9</b>	<b>Bit8</b>	
	(bit 12÷15)	:		0	0	0	0	<b>Bit15</b>	<b>Bit14</b>	<b>Bit13</b>	<b>Bit12</b>	

When the counter reaches the maximum value, which equals to **65535 (FFFF Hex)**, the next trigger impulse will set the counter to 0. If the pin INT0 is configured as INPUT this command will always return **0**.

**Example:**

If the counter register contains the value 23055 (5A0F Hex), sending the command **73** will return the following values: **15 0 10 5**.

**16 BIT COUNTER RESET****Input Sequence:**

*Dec Code:*       **88**       **120**  
*Hex Code:*       **58**       **78**  
*Mnemonic:*       **X**       **x**

Upon the reception of this command the firmware resets the 16 bit counter with the new value **0**.

## A/D, D/A AND M5480 MANAGEMENT COMMANDS

Here follow the high level commands available to manage A/D converter **TLC 2543**, D/A converter **AD 420** and LED display driver **M5480**.

These devices must be interfaced to  $\mu\text{P25}$  through the lines of **port 2** as described in the chapter dedicated to the hardware connections.

To take advantage of these commands it is essential to enable the management of the related peripheral through the specific commands of SETUP mode.

### A/D CONVERSION ON ONE CHANNEL

#### Input Sequence:

*Dec Code:*        **81**    <Channel>  
*Hex Code:*        **51**    <Channel>  
*Mnemonic:*        **Q**     ASCII(Channel)

This command performs a conversion on one of the **TLC 2543** A/D converter channels, interfaced to  $\mu\text{P25}$  through bits **0÷3** of **port 2**. The number of the channel to convert is indicated in the parameter <Channel>, so it must be included in the range 0÷10.

The combination acquired is a 12 bit value, so it is included in the range 0÷4095 (0÷3FF Hex), in detail:

<i>Combination = 0</i>	->	$V_{in} = V_{ref-}$
<i>Combination = 2048 (200 Hex)</i>	->	$V_{in} = (V_{ref+} - V_{ref-}) / 2$
<i>Combination = 4095 (3FF Hex)</i>	->	$V_{in} = V_{ref+}$

Where  $V_{in}$  is the tension applied to the A/D input to be converted, while  $V_{ref+}$  and  $V_{ref-}$  mean, respectively, the positive and the negative A/D reference values.

#### Response codes:

The 12 bit combination is sent as nibbles, in 3 bytes, according to the following format:

Combination	(bit 0÷3) :	(MSB)	0	0	0	0	<b>Bit3</b>	<b>Bit2</b>	<b>Bit1</b>	<b>Bit0</b>	(LSB)
	(bit 4÷7) :		0	0	0	0	<b>Bit7</b>	<b>Bit6</b>	<b>Bit5</b>	<b>Bit4</b>	
	(bit 8÷11) :		0	0	0	0	<b>Bit11</b>	<b>Bit10</b>	<b>Bit9</b>	<b>Bit8</b>	

#### Note:

If the high level management of A/D converter is disabled, the request of a conversion will always return **0**.

If the sequence contains invalid data the command is ignored.

#### Example:

To execute a conversion on channel 5 of A/D converter, where a tension of value  $V_{ref+}$  is present, sending the following sequence:    **81**    **5**.

$\mu\text{P25}$  will return the following values:    **15**    **15**    **3**.

## D/A OUTPUT MANAGEMENT

### Input Sequence:

<i>Dec Code:</i>	<b>113</b>	<Bit 0÷3>	<Bit 4÷7>	<Bit 8÷11>	<Bit 12÷15>
<i>Hex Code:</i>	<b>71</b>	<Bit 0÷3>	<Bit 4÷7>	<Bit 8÷11>	<Bit 12÷15>
<i>Mnemonic:</i>	<b>q</b>	ASCII(Bit 0÷3)		ASCII(Bit 4÷7)	ASCII(Bit 12÷15)
		ASCII(Bit 8÷11)		ASCII(Bit 12÷15)	

Manages the analog output, setting it with the desired 16 bit combination, of A/D converter **AD 420** which is interfaced to  $\mu$ P25 through bit **1, 6** and **7** of **port 2**.

The 16 bit combination is sent as nibbles to the serial connection according to the following format:

Combination	(bit 0÷3)	:	(MSB)	0	0	0	0	<b>Bit3</b>	<b>Bit2</b>	<b>Bit1</b>	<b>Bit0</b> (LSB)
	(bit 4÷7)	:		0	0	0	0	<b>Bit7</b>	<b>Bit6</b>	<b>Bit5</b>	<b>Bit4</b>
	(bit 8÷11)	:		0	0	0	0	<b>Bit11</b>	<b>Bit10</b>	<b>Bit9</b>	<b>Bit8</b>
	(bit 12÷15)	:		0	0	0	0	<b>Bit15</b>	<b>Bit14</b>	<b>Bit13</b>	<b>Bit12</b>

The D/A converter analog output will assume a value, in V or mA, proportional to the value of the 16 bit combination, in detail:

<i>Combination = 0</i>	->	<i>Out = Smallest possible output</i>
<i>Combination = 65535 (FFFF Hex)</i>	->	<i>Out = Full range</i>

Smallest possible output and full range values depend on the range configured on the D/A converter through the specific jumpers, they can be **0÷10 V**, **4÷20 mA**, **0÷20 mA** or **0÷24 mA**.

### Note:

If the high level management of D/A converter is disabled, the command will be ignored. Also, if the sequence contains invalid data the command is ignored.

### Example:

To set the combination value 23055 (5A0F Hex) on the D/A converter output, send the following sequence: **113 15 0 10 5**.



## DISPLAY DRIVER MANAGEMENT

### Input Sequence:

<i>Dec Code:</i>	<b>109</b>	<Out 1÷4>	<Out 5÷8>	<Out 9÷12>
		<Out 13÷16>	<Out 17÷20>	<Out 21÷23>
<i>Hex Code:</i>	<b>6D</b>	<Out 1÷4>	<Out 5÷8>	<Out 9÷12>
		<Out 13÷16>	<Out 17÷20>	<Out 21÷23>
<i>Mnemonic:</i>	<b>m</b>	ASCII(Out 1÷4)	ASCII(Out 5÷8)	ASCII(Out 9÷12)
		ASCII(Out 13÷16)	ASCII(Out 17÷20)	ASCII(Out 21÷23)

Sets or resets the 23 outputs of **M5480** LED display driver, interfaced to  $\mu\text{P25}$  through bit **4** and **5** of port **2**.

The six parameters allow to decide which lines must be set to logic status 1 and which must be reset to logic status 0 according to the following correspondance:

Manages the analog output, setting it with the desired 16 bit combination, of A/D converter **AD 420** which is interfaced to  $\mu\text{P25}$  through bit **1**, **6** and **7** of **port 2**.

The 16 bit combination is sent as nibbles to the serial connection according to the following format:

<b>M5480</b> Output	(Out 1÷4)	:	(MSB)	0	0	0	0	<b>Out 4</b>	<b>Out 3</b>	<b>Out 2</b>	<b>Out 1</b>	(LSB)
	(Out 5÷8)	:		0	0	0	0	<b>Out 8</b>	<b>Out 7</b>	<b>Out 6</b>	<b>Out 5</b>	
	(Out 9÷12)	:		0	0	0	0	<b>Out 12</b>	<b>Out 11</b>	<b>Out 10</b>	<b>Out 9</b>	
	(Out 13÷16)	:		0	0	0	0	<b>Out 16</b>	<b>Out 15</b>	<b>Out 14</b>	<b>Out 13</b>	
	(Out 17÷20)	:		0	0	0	0	<b>Out 20</b>	<b>Out 19</b>	<b>Out 18</b>	<b>Out 17</b>	
	(Out 21÷23)	:		0	0	0	0	0	<b>Out 23</b>	<b>Out 22</b>	<b>Out 21</b>	

Each of the 23 outputs of **M5480** will be set or reset according to the status of the corresponding bit in the above described mask, in detail

<i>Out x</i>	<i>0</i>	<i>Output x of M5480 DISABLED</i>
	<i>1</i>	<i>Output x of M5480 ENABLED</i>

### Note:

If the high level management of **M5480** is disabled, the command will be ignored.

Also, if the sequence contains invalid data the command is ignored.

### Example:

To activate the outputs 1, 6, 8, 15, 22 and 23 of **M5480**, send the following sequence:

**109 1 10 0 4 0 6.**

## READ CONFIGURATION BYTE OF A/D, D/A AND M5480

### Input Sequence:

*Dec Code:*        **105**  
*Hex Code:*        **69**  
*Mnemonic:*        **i**

Allows to acquire the byte whose bits indicate whether are enabled or not the high level managements of A/D converter **TLC 2543**, D/A converter **AD 420** and LED display driver **M5480**.

### Response code:

The byte returned through the serial line by **μP25** has the following meaning:

<i>Bit 0</i>	<i>Management of A/D converter TLC2543</i>	<b>On/Off</b>
<i>Bit 1</i>	<i>Management of A/D converter AD420</i>	<b>On/Off</b>
<i>Bit 2</i>	<i>Management of LED display driver M5480</i>	<b>On/Off</b>
<i>Bit 3÷7</i>	<i>Not used: <b>always return 0</b></i>	

Bits 0, 1 and 2 indicate whether the high level management of a device is enabled or not, in detail:

<i>Out x</i>	<i>0</i>	<i>Output x of M5480 DISABLED</i>
	<i>1</i>	<i>Output x of M5480 ENABLED</i>

### Note:

If the high level management of **M5480** is disabled, the command will be ignored.  
Also, if the sequence contains invalid data the command is ignored.

### Example:

If the high level management of A/D converter and M5480 are enabled, sending the command **105** will generate as answer the byte **5**.

## RUN MODE COMMANDS SUMMARIZING TABLE

Here follow the run mode commands summarizing tables.

COMMAND	CODE	HEX CODE	MNEMONIC
<b>Output Port Set</b>	87 port nib.L nib.H	57 port nib.L nib.H	W ASCII(port) ASCII(nib.L) ASCII(nib.H)
<b>Input Port Acquisition</b>	82 port	52 port	R ASCII(port)
<b>Output Bit Set</b>	83 port bit	53 port bit	S ASCII(port) ASCII(bit)
<b>Output Bit Clear</b>	67 port bit	43 port bit	C ASCII(port) ASCII(bit)
<b>Timed Output Bit Set</b>	115 port bit nib.L nib.H	73 port bit nib.L nib.H	s ASCII(port) ASCII(bit) ASCII(nib.L) ASCII(nib.H)
<b>Timed Output Bit Clear</b>	99 port bit nib.L nib.H	63 port bit nib.L nib.H	s ASCII(port) ASCII(bit) ASCII(nib.L) ASCII(nib.H)
<b>Square Wave Output Bit</b>	80 port bit nib.L nib.H	50 port bit nib.L nib.H	P ASCII(port) ASCII(bit) ASCII(nib.L) ASCII(nib.H)
<b>Square Wave Starting With "1" Output Bit</b>	112 port bit nib.L nib.H nib.L nib.H	70 port bit nib.L nib.H nib.L nib.H	p ASCII(port) ASCII(bit) ASCII(nib.L) ASCII(nib.H) ASCII(nib.L) ASCII(nib.H)
<b>Input Bit</b>	114 port bit	72 port bit	r ASCII(port) ASCII(bit)
<b>Input Bit Debouncing</b>	68 port bit nib.L nib.H	44 port bit nib.L nib.H	D ASCII(port) ASCII(bit) ASCII(nib.L) ASCII(nib.H)
<b>16 Bit Counter Reset</b>	88 120	58 78	X x
<b>16 Bit Counter Read</b>	73	49	I
<b>Master Reset</b>	65 97	41 61	A a

FIGURE 11: RUN MODE COMMANDS SUMMARIZING TABLE 1

COMMAND	CODE	HEX CODE	MNEMONIC
<b>Ready EEPROM Request</b>	66	42	B
<b>Last Memorizable Message Acquisition</b>	77	4D	M
<b>Storing A Message</b>	69 nib.L nib.H nib.L0 nib.H0 ..... nib.L9 nib.H9	45 nib.L nib.H nib.L0 nib.H0 ..... nib.L9 nib.H9	E ASCII(nib.L) ASCII(nib.H) ASCII(nib.L0) ASCII(nib.H0) ..... ASCII(nib.L9) ASCII(nib.H9)
<b>Reading A Message</b>	76 nib.L nib.H	4C nib.L nib.H	L ASCII(nib.L) ASCII(nib.H)
<b>A/D Conversion On One Channel</b>	81 Channel	51 Channel	Q ASCII(Channel)
<b>D/A Output Management</b>	113 nib.L0 nib.H0 nib.L1 nib.H1	71 nib.L0 nib.H0 nib.L1 nib.H1	q ASCII(nib.L0) ASCII(nib.H0) ASCII(nib.L1) ASCII(nib.H1)
<b>Display Driver Management</b>	109 nib.L0 nib.H0 nib.L1 nib.H1 nib.L2 nib.H2	6D nib.L0 nib.H0 nib.L1 nib.H1 nib.L2 nib.H2	m ASCII(nib.L0) ASCII(nib.H0) ASCII(nib.L1) ASCII(nib.H1) ASCII(nib.L2) ASCII(nib.H2)
<b>Read Port Configuration</b>	70	46	F
<b>Read Pin INT0 Configuration</b>	102	66	f
<b>Read Configuration Byte Of A/D, D/A And M5480</b>	105	69	i

FIGURE 12: RUN MODE COMMANDS SUMMARIZING TABLE 2



## 9 BITS MASTER-SLAVE COMMUNICATION MODE

The Master-Slave communication takes advantage of the 9 bits mode, this means that a ninth bit is used to distinguish between a call from a "Master" device to one of the "Slave" structures and a mere communication of data between the Master and the selected Slave.

When the ninth bit is set to 1, the data byte must contain the name, or ID code, of the new target device, while if the ninth bit is set to 0 it is possible to send or receive information from the selected target device.

If the communication is running under  $\mu P25$  protocol the ID code must be the byte set in **SETUP mode (NAME)**. When this byte is received by a device (**with the ninth bit set to 1**) it recognizes itself and starts to wait for a string containing data or commands (**with the ninth bit set to 0**); the string must be maximum **24 bytes** long.

It can contain only one command which requires to return an answer code through the serial line, more commands of this kind will be ignored.

The delay between two consecutive characters must be lower than **Time-Out**, because otherwise the string is considered terminated and the answering phase starts.

Here follows the list of Time-Outs related to the Baud Rate:

<i>Baud Rate</i>	<i>Time-Out</i>
<i>38400 Baud</i>	<i>550 <math>\mu</math>sec</i>
<i>19200 Baud</i>	<i>990 <math>\mu</math>sec</i>
<i>9600 Baud</i>	<i>1.54 msec</i>
<i>4800 Baud</i>	<i>3.08 msec</i>
<i>2400 Baud</i>	<i>6.105 msec</i>
<i>1200 Baud</i>	<i>12.1 msec</i>

When the Time-Out happens, the answer sequence begins; this is made of a byte containing the presence code **13 (0D Hex)**, or a data sequence requested by a read command sent during the previous call.

### Example:

If a string containing the Port read command is sent, the answer to that call will be the presence code, while the answer to the next call will be the data acquired by the Port sent in the previous request.

After having sent the last character of the string the user will have to wait for a time:

$$\text{"One char transmission time"} + \text{Time-Out}$$

before receiving the first char of the answer sequence.

### Example:

At 38.4 KBaud, After having sent the last character of the string the user will have to wait for about 810  $\mu$ sec before to receive the first char of the answer sequence.

**Note:**

Between two successive calls, it is essential to wait for a time that depends on the number of commands sent and the kind of operations these commands require.

Each string of commands or data transmitted by the “Master” unit must always contain complete command sequences. If one of these sequences is incomplete it will be ignored, and so the successive sequences, even if complete.

## EVALUATION BOARD ALB E25

**ALB E25** (ABACO® Link Bus Evaluable 25 I/O lines) is an evaluation board based on  $\mu$ P25 where it is interfaced to a set of keys, LEDs and connectors that allow the user to control all the resources this device is provided with.

The keys allow to test the several input modalities of the 25 input lines on  $\mu$ P25, while the LEDs allow to test the several output modalities. All these signals are also available on two comfortable 20 pins low profile connectors featuring standard ABACO® I/O pin out, that allow the user to interface  $\mu$ P25 lines to an eventual user application.

This connection may be made easier using **BLOCK** modules of **FBC** serie, that allow to untangle the several signals from flat cable to more comfortable quick release screw terminal connectors.

**ALB E25** board is also provided with a double serial interface, **RS 232** and **RS 485**, that allows to test the **point-to-point** and **Master-Slave** communication modalities of  $\mu$ P25.

A wide range of demo programs and examples of employ allow to use immediatly the board; such programs are available both for PC and for all the several **GPC**® cards of **grifo**® listing.

Main features of **ALB E25** are:

- Evaluation board based on  $\mu$ P25.
- **25** keys to test  $\mu$ P25 input signals modalities.
- **25** LEDs of different colours to test  $\mu$ P25 output signals modalities.
- 2 low profile 20 pins connectors featuring standard ABACO® I/O pin out to interface the I/O signals
- **Jumper** to select RUN/SETUP modes of  $\mu$ P25.
- **LED** to visualize the status of /SETUP signal of  $\mu$ P25.
- Serial EEPROM sized **512 byte** (24c04) to store messages and configuration of  $\mu$ P25; possibility to install EEPROM up to **2K Byte**.
- Serial line interface in **RS 232** and **RS 485**, selectable through jumper.
- Unique power supply **+5 Vdc**.

## TECHNICAL FEATURES OF ALB E25

### GENERAL FEATURES OF ALB E25

<b>CPU:</b>	87c51 with firmware $\mu$ P25
<b>Number of I/O Lines:</b>	24 in ports called 0, 1 and 2, interfaced to LEDs, keys and connectors
<b>Counter Lines:</b>	pin INT0, connected to LED, key and connector, can be used as 25th I/O signal
<b>EEPROM:</b>	512 bytes (24c04) expandible up to 2K bytes
<b>Oscillator:</b>	14.7456 MHz quartz
<b>Serial Interfaces:</b>	RS 232 or RS 485 selectable through jumper

### PHYSICAL FEATURES OF ALB E25

<b>Size:</b>	155x72 mm
<b>Weight:</b>	92 g
<b>Connectors:</b>	CN1: 4 pins screw terminal vertical connector CN2: 20 pins low profile vertical male connector CN3: 20 pins low profile vertical male connector
<b>Temperature Range:</b>	From 0 to 70 centigrad degrees
<b>Relative Humidity:</b>	20% up to 90% (without condensing)

### ELECTRIC FEATURES OF ALB E25

<b>Power Supply:</b>	+5 Vdc
<b>Current Consumption:</b>	<b>30 mA</b> when all LEDs are OFF <b>60 mA</b> when all LEDs are ON



## INSTALLATION

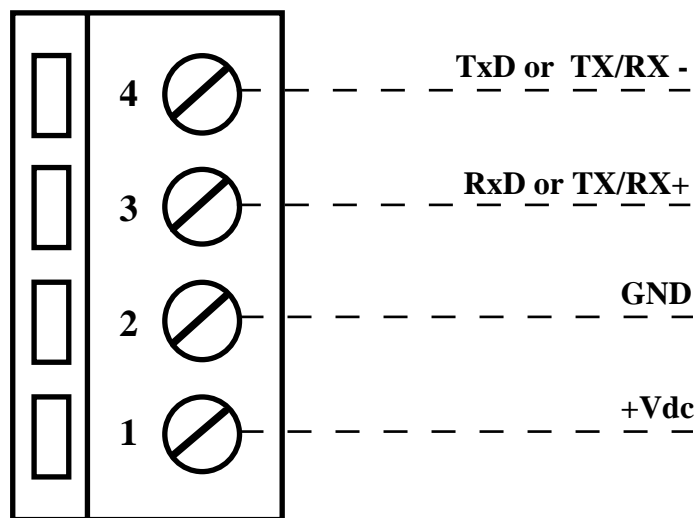
In this chapter there are the information for a right installation and correct use of **ALB E25** card. The user can find the location and functions of each connectors, LEDs, keys, and some explanatory diagrams.

### CONNECTIONS

The board has three connectors that can be linkeded to other devices or directly to the field, according to system requirements. In this paragraph there are connectors pin outs, a short signals description (including the signals direction) and connectors location, plus some figures that describe how the interface signals are connected on the card. To easily locate the connectors please refer to figure 19.

#### **CN1 - CONNECTOR FOR POWER SUPPLY AND SERIAL LINE**

CN1 is a 4 pins screw terminal connector that allows to supply **ALB E25** and to perform the serial connection. The screw terminals allow to crimp in extreme safety all the wires with diameter lower than 3 mm and to connect comfortably to the external world.



**FIGURE 13: POWER SUPPLY AND SERIAL LINE CONNECTOR**

Signals description:

<b>GND</b>	=		- Ground of power supply and serial line.
<b>+Vdc</b>	=	I	- Power supply +5 Vdc.
<b>TxD</b>	=	O	- RS 232 Transmit Data.
<b>RxD</b>	=	I	- RS 232 Receive Data.
<b>TX/RX-</b>	=	I/O	- RS 485 Negative Transmit/Receive differential line
<b>TX/RX+</b>	=	I/O	- RS 485 Positive Transmit/Receive differential line

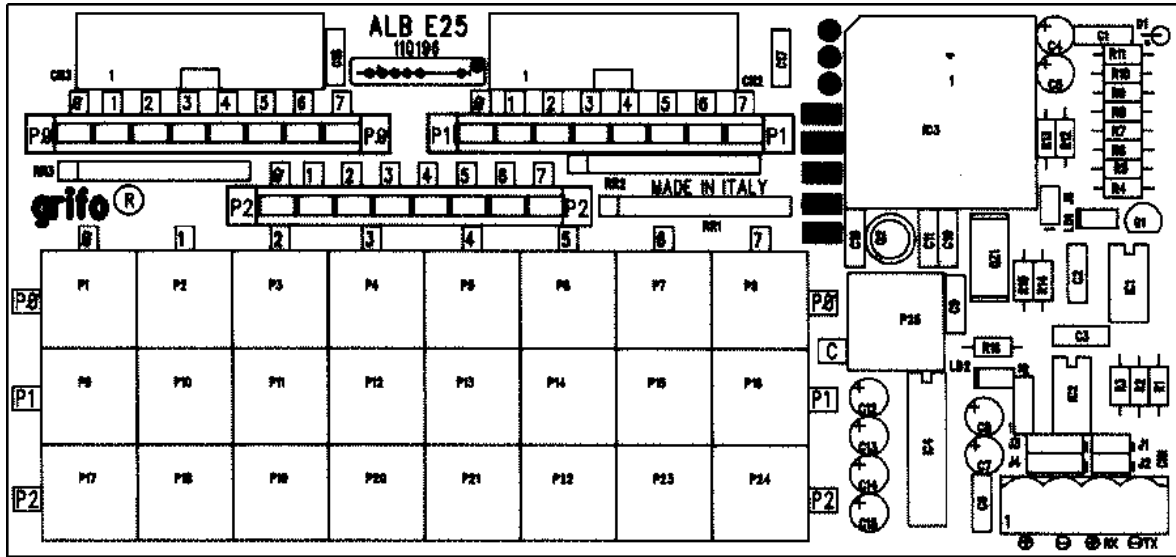


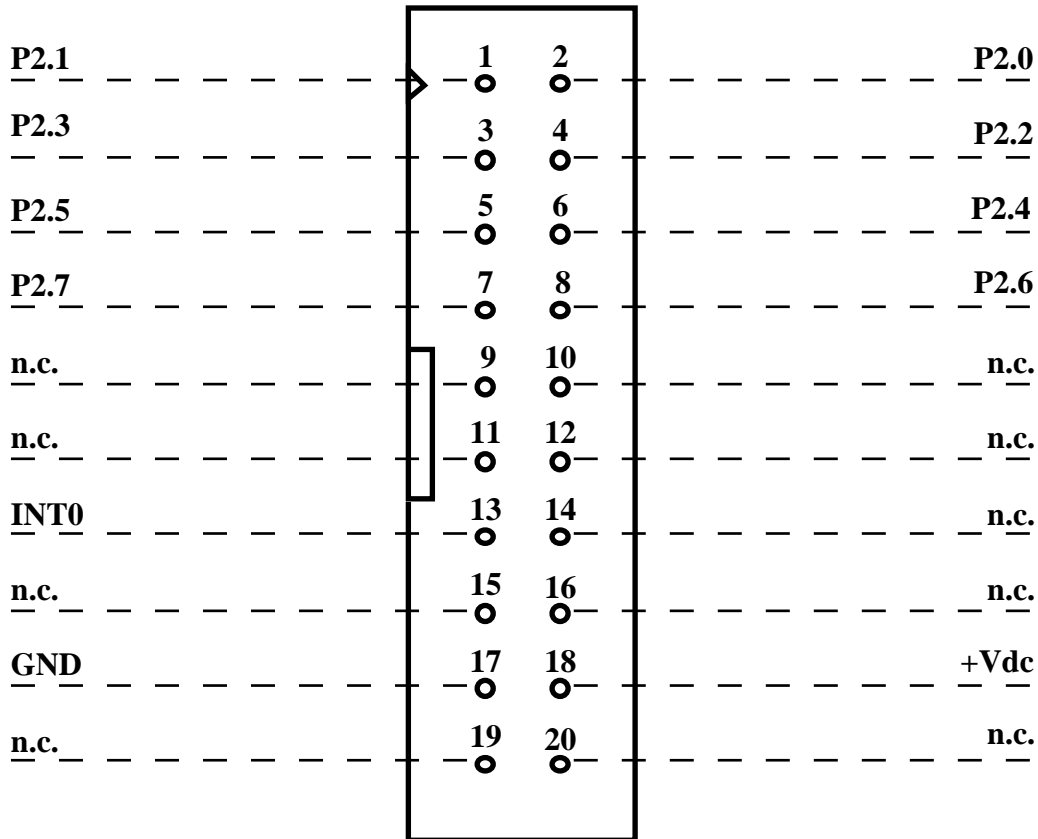
FIGURE 14: ALB E25 COMPONENTS MAP



FIGURE 15: ALB E25 CARD PHOTO

**CN2 - CONNECTOR FOR I/O PORT 2 AND INT0**

CN2 is a 20 pins low profile male vertical connector with 2.54 mm pitch that allows to interface the I/O port 2 signals and the pin INT0 of  $\mu\text{P25}$  to the external world. It features standard pin out **ABACO**<sup>®</sup> I/O, the digital signals on this connector are TTL.

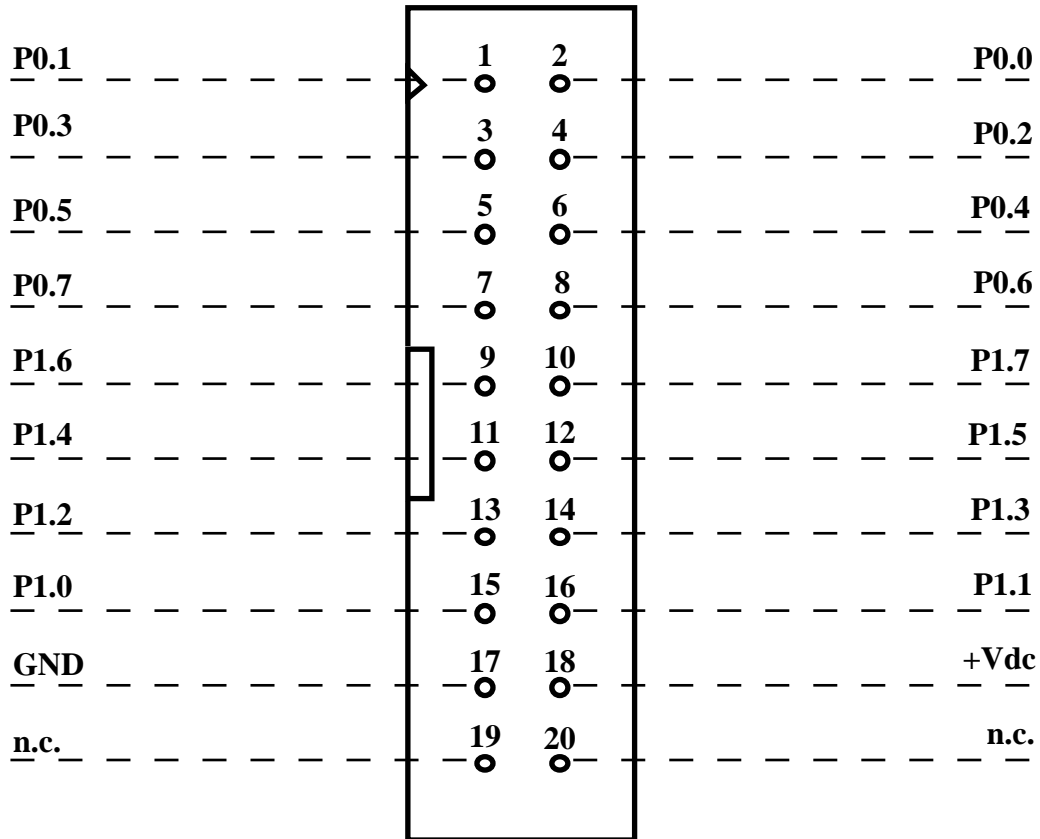

**FIGURE 16: I/O PORT 2 AND INT0 CONNECTOR**

Signals description:

<b>GND</b>	=	-	Ground of power supply and serial line.
<b>+Vdc</b>	=	O	Power supply +5 Vdc.
<b>P2.n</b>	=	I/O	n-th digital signal of $\mu\text{P25}$ port 2.
<b>INT0</b>	=	I/O	Digital signal of $\mu\text{P25}$ pin INT0.
<b>n. c.</b>	=	I	No connection.

**CN3 - CONNECTOR FOR I/O PORT 0 AND 1**

CN3 is a 20 pins low profile male vertical connector with 2.54 mm pitch that allows to interface the I/O ports 0 and 1 of  $\mu P25$  signals to the external world. It features standard pin out **ABACO®** I/O, the digital signals on this connector are TTL.



**FIGURE 17: I/O PORT 0 AND 1 CONNECTOR**

Signals description:

- GND** = - Ground of power supply and serial line.
- +Vdc** = O - Power supply +5 Vdc.
- P0.n** = I/O - n-th digital signal of  $\mu P25$  port 0.
- P1.n** = I/O - n-th digital signal of  $\mu P25$  port 1.
- n. c.** = I - No connection.

## VISUAL SIGNALATIONS OF ALB E25

**ALB E25** card is provided with 26 signalation LEDs to show several status informations, as described in the following table:

LEDs	COLOUR	PURPOSE
LD1	Red	Visualizes the logic status of signal /SETUP. When the LED is ON the signal is at logic status 0.
LD2	Red	Visualizes the logic status of signal INTO. When the LED is ON the signal is at logic status 0.
P0.0÷P0.7	Red	Visualize, respectively, the status of the 8 port 0 digital signals. When the LED is ON the signal is at logic status 0.
P1.0÷P1.7	Yellow	Visualize, respectively, the status of the 8 port 1 digital signals. When the LED is ON the signal is at logic status 0.
P2.0÷P2.7	Green	Visualize, respectively, the status of the 8 port 2 digital signals. When the LED is ON the signal is at logic status 0.

**FIGURE 18: VISUAL SIGNALATIONS TABLE**

The main purpose of LEDs is to show a visual indication about the card's status, making so easier debug and verify operations. All the LEDs are in the front of the board, near connector CN1. To easily locate these visual signalations please refer to figure 19.

## KEYS OF ALB E25

**ALB E25** board is provided with 25 keys by which it is possible to simulate the status changes of the  $\mu$ P25 signals configured as inputs. Each key corresponds to a normally open contact that connects to the ground (logical level 0) the line to which is connected when it is closed.

In detail:

**Key Pressed**           -> 0V           = Logic level **0**  
**Key Not Pressed**   -> +5 Vdc       = Logic level **1**

Here follows a description of the several keys; to easily locate them please refer to figure 20.

**P1÷P8**       -> They are connected, respectively, to signals P0.0÷P0.7 of  $\mu$ P25.  
**P9÷P16**     -> They are connected, respectively, to signals P1.0÷P1.7 of  $\mu$ P25.  
**P17÷P24**   -> They are connected, respectively, to signals P2.0÷P2.7 of  $\mu$ P25.  
**P25**         -> IT is connected to signal INTO of  $\mu$ P25.

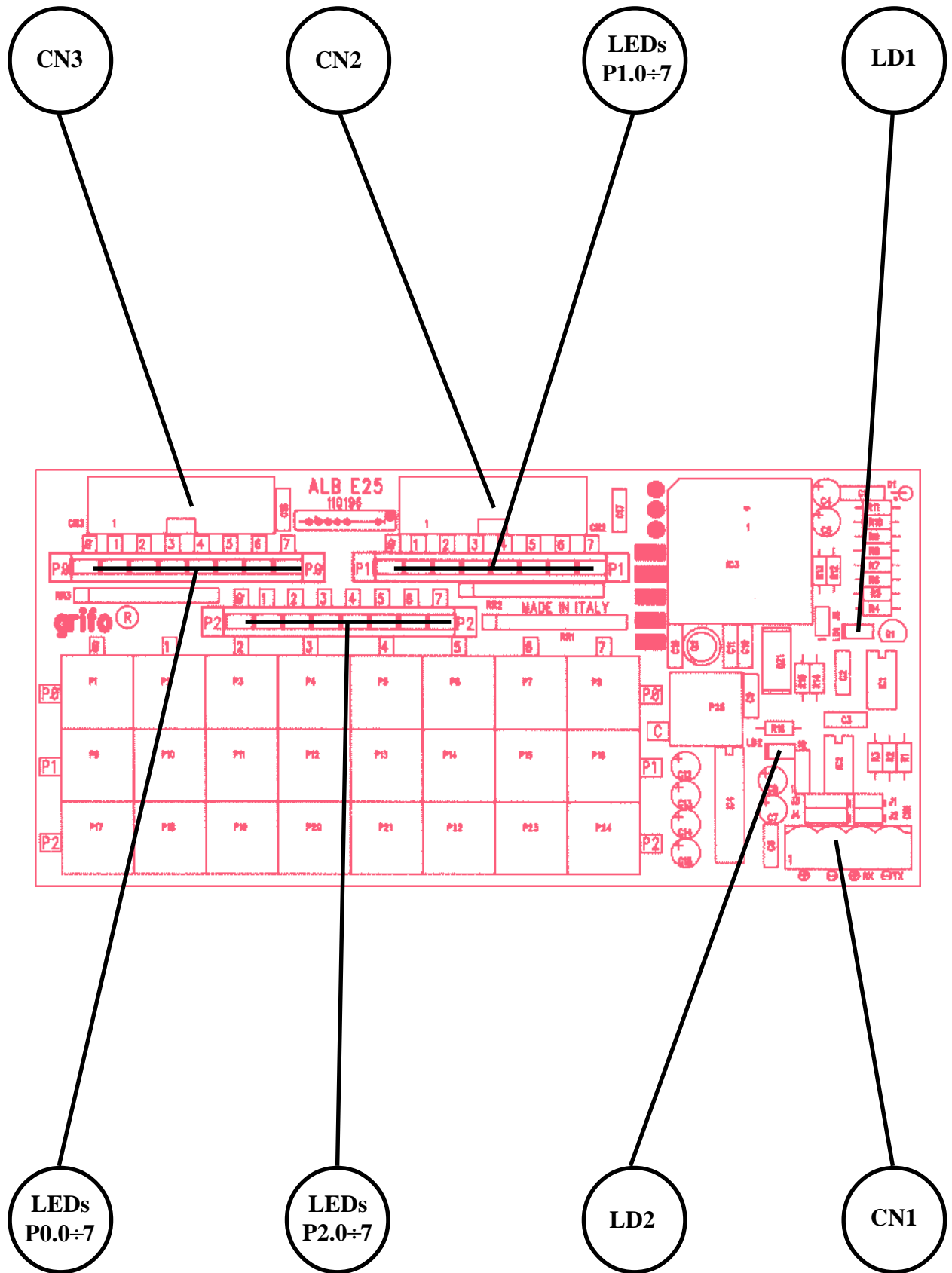


FIGURE 19: CONNECTORS AND LEDs LOCATION

## JUMPERS

On **ALB E25** board there are 6 jumpers for card configuration. Below there is the jumpers list, location and function.

JUMPERS	N. PINS	PURPOSE
J1	2	Matched with jumper J2, it connects the termination circuitry for RS 485 serial line.
J2	2	Matched with jumper J1, it connects the termination circuitry for RS 485 serial line.
J3	3	Matched with jumpers J4 and J6, it allows to select between RS 232 and RS 485 serial communication protocol.
J4	3	Matched with jumpers J3 and J6, it allows to select between RS 232 and RS 485 serial communication protocol.
J5	2	Selects between RUN or SETUP working modality.
J6	3	Matched with jumpers J3 and J4, it allows to select between RS 232 and RS 485 serial communication protocol.

FIGURE 20: JUMPERS SUMMARIZING TABLE

The following tables describe all the right connections of **ALB E25** jumpers with their relative functions. To recognize these valid connections, please refer to the board printed diagram (serigraph) or to figure 14 of this manual, where the pins numeration is listed; for recognizing jumpers location, please refer to figure 22.

## 2 PINS JUMPERS

JUMPER	CONNECTION	PURPOSE	DEF.
J1	Not connected	Matched with jumper J2, it does not connect the termination circuitry for RS 485.	*
	Connected	Matched with jumper J2, it connects the termination circuitry for RS 485.	
J2	Not connected	Matched with jumper J1, it does not connect the termination circuitry for RS 485.	*
	Connected	Matched with jumper J1, it connects the termination circuitry for RS 485.	
J5	Not connected	Selects the $\mu$ P25 RUN working modality.	*
	Connected	Selects the $\mu$ P25 SETUP working modality.	

FIGURE 21: 2 PINS JUMPERS TABLE

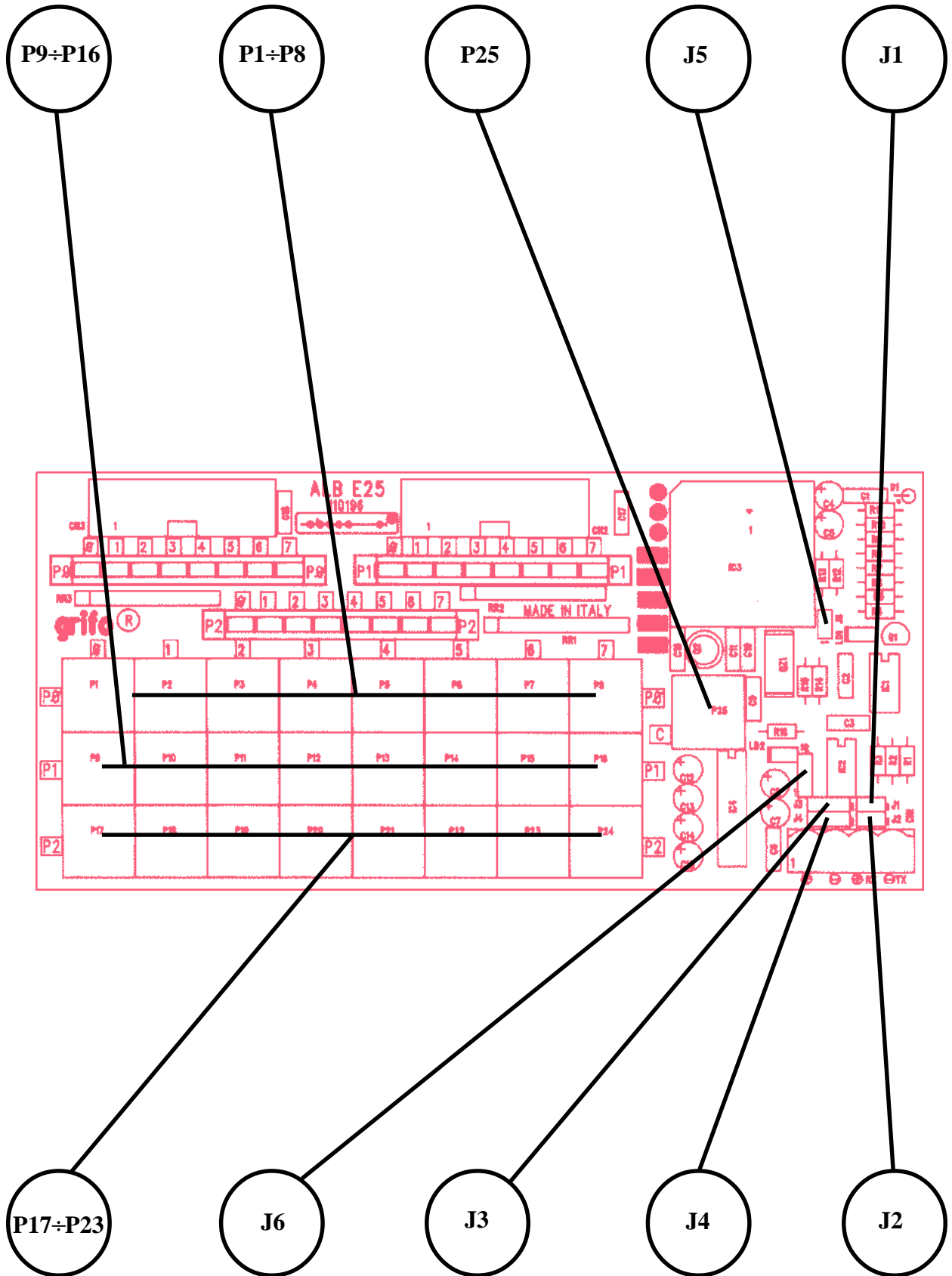


FIGURE 22: KEYS AND JUMPERS LOCATION



### 3 PINS JUMPERS

JUMPER	CONNECTION	PURPOSE	DEF.
J3	position 1-2	Matching with jumpers J4 and J6, it selects the RS 485 serial communication.	*
	position 2-3	Matching with jumpers J4 and J6, it selects the RS 232 serial communication.	
J4	position 1-2	Matching with jumpers J3 and J6, it selects the RS 485 serial communication.	*
	position 2-3	Matching with jumpers J3 and J6, it selects the RS 232 serial communication.	
J6	position 1-2	Matching with jumpers J3 and J4, it selects the RS 485 serial communication.	*
	position 2-3	Matching with jumpers J3 and J4, it selects the RS 232 serial communication.	

**FIGURE 23: 3 PINS JUMPERS TABLE**

The "\*" used in the following tables, denotes the default connection, or on the other hand the connection set up at the end of testing phase, that is the configuration the User receives.

### **BOARD CONNECTIONS**

To prevent possible connecting problems between **ALB E25** board and the external systems, the user has to read carefully the information of the previous paragraphs and must follow these instructions:

- The TTL signals can be connected directly only to a device featuring the same type of interface. About the correspondance between logic signals and TTL output status, remember that a logic **0** generates a TTL 0 Vdc, while a logic **1** generates a TTL +5 Vdc.

### **POWER SUPPLY OF ALB E25**

**ALB E25** needs an unique tension for supply:

- +5 Vdc:** Supplies the on board logic; must be in the range +5 Vdc  $\pm$  5% and must be provided through the specific pins of connector CN1.

## SERIAL COMMUNICATION SELECTION FOR ALB E25

**ALB E25** board is provided with a serial communication line that can be buffered as **RS 232** or as **RS 485**. The selection between the two interfacing types is performed by hardware through an opportune jumpers configuration, as can be seen in the previous tables.

In detail:

<i>J3, J4 and J6 in position 1-2</i>	->	<i>Serial line configured in RS 485</i>
<i>J3, J4 and J6 in position 2-3</i>	->	<i>Serial line configured in RS 232</i>

### **NOTE**

All the other positions of the jumpers are not valid and cause electric conflicts that may damage the board itself or damage the drivers of other devices connected to the board.

In case the RS 485 serial line is used, jumpers J1 and J2 allow to connect the termination circuitry of the differential transmission/reception line. Such circuitry is made with the forcing resistors (**R1=R3=3.3 KΩ**) and the line load (**R2=120 Ω**). In detail:

<i>J1 and J2 connected</i>	->	<i>Termination circuitry connected</i>
<i>J1 and J2 not connected</i>	->	<i>Termination circuitry not connected</i>

## EXPERIMENTAL BOARD ALB S25

**ALB S25** (ABACO® Link Bus Sperimentale 25 I/O lines) is an experimental board based on  $\mu$ P25 provided with a wide experimental area where the user can develop an own hardware that can be interfaced to  $\mu$ P25 I/O signals, to specialize the board according to the user application specifics. The experimental area is also provided with some features that easy the prototyping (power supply in several points, larger holers, etc.)

Another important feature of **ALB S25** is the possibility to cut the experimental area obtaining a very small module that can be installed as a *stack-through* module on a back plane developed by the user containing all the hardware for field interfacing simply using two pass-through strips.

Also, ALB S25 board is vided with a double serial interface, **RS 232** and **RS 485**, that allows to test the **point-to-point** and **Master-Slave** communication modalities of  $\mu$ P25.

A wide range of demo programs and examples of employ allow to use immediatly the board; such programs are available both for PC and for all the several **GPC**® cards of **grifo**® listing.

Main features of **ALB S25** are:

- Evaluation board based on  $\mu$ P25.
- **Prototyping area** where the user can develop an own hardware.
- Possibility to remove the prototyping area and to install the module obtained as stack-through on an user-developed back plane.
- **Jumper** to select RUN/SETUP modes of  $\mu$ P25.
- **LED** to visualize the status of /SETUP signal of  $\mu$ P25.
- Serial EEPROM sized **512 byte** (24c04) to store messages and configuration of  $\mu$ P25; possibility to install EEPROM up to **2K Byte**.
- Serial line interface in **RS 232** and **RS 485**, selectable through jumper.
- Unique power supply **+5 Vdc**.

## TECHNICAL FEATURES OF ALB S25

### GENERAL FEATURES OF ALB S25

<b>CPU:</b>	87c51 with firmware $\mu$ P25
<b>Number of I/O Lines:</b>	24 in ports called 0, 1 and 2
<b>Counter Lines:</b>	pin INT0, connected to LED, key and connector, can be used as 25th I/O signal
<b>EEPROM:</b>	512 bytes (24c04) expandible up to 2K bytes
<b>Oscillator:</b>	14.7456 MHz quartz
<b>Serial Interfaces:</b>	RS 232 or RS 485 selectable through jumper

### PHYSICAL FEATURES OF ALB S25

<b>Size:</b>	155x72 mm with experimental area 45x72 mm without experimental area
<b>Weight:</b>	55 g with experimental area
<b>Connectors:</b>	CN1: 4 pins screw terminal vertical connector CN2: 28 pins designed to install pass-through strips
<b>Temperature Range:</b>	From 0 to 70 centigrad degrees
<b>Relative Humidity:</b>	20% up to 90% (without condensing)

### ELECTRIC FEATURES OF ALB S25

<b>Power Supply:</b>	+5 Vdc
<b>Current Consumption:</b>	35 mA

## INSTALLATION

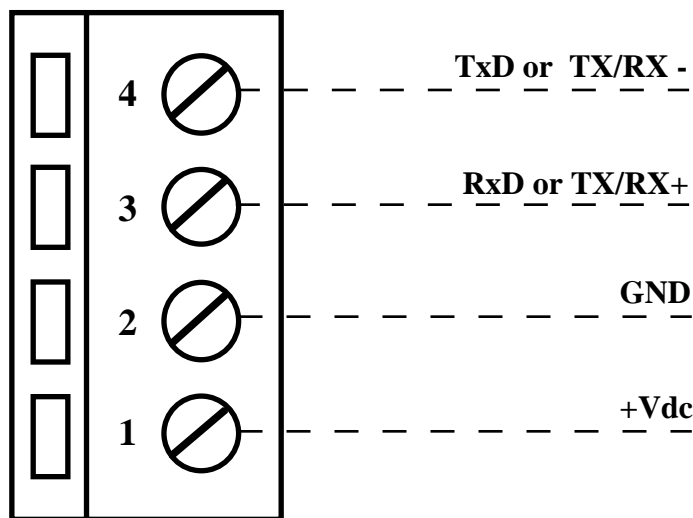
In this chapter there are the information for a right installation and correct use of **ALB S25** card. The user can find the location and functions of each connectors, LED and some explanatory diagrams.

### CONNECTIONS

The board has three connectors that can be linkeded to other devices or directly to the field, according to system requirements. In this paragraph there are connectors pin outs, a short signals description (including the signals direction) and connectors location, plus some figures that describe how the interface signals are connected on the card. To easily locate the connectors please refer to figure 28.

#### **CN1 - CONNECTOR FOR POWER SUPPLY AND SERIAL LINE**

CN1 is a 4 pins screw terminal connector that allows to supply **ALB S25** and to perform the serial connection. The screw terminals allow to crimp in extreme safety all the wires with diameter lower than 3 mm and to connect comfortably to the external world.



**FIGURE 24: POWER SUPPLY AND SERIAL LINE CONNECTOR**

Signals description:

<b>GND</b>	=	-	Ground of power supply and serial line.
<b>+Vdc</b>	=	I	Power supply +5 Vdc.
<b>TxD</b>	=	O	RS 232 Transmit Data.
<b>RxD</b>	=	I	RS 232 Receive Data.
<b>TX/RX-</b>	=	I/O	RS 485 Negative Transmit/Receive differential line
<b>TX/RX+</b>	=	I/O	RS 485 Positive Transmit/Receive differential line

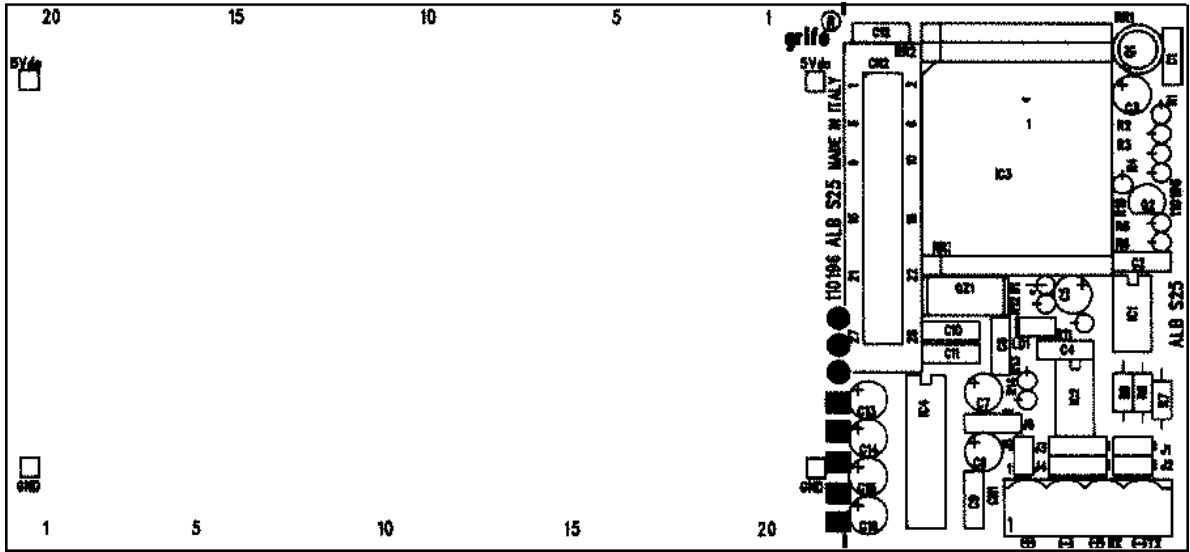


FIGURE 25: ALB S25 COMPONENTS MAP

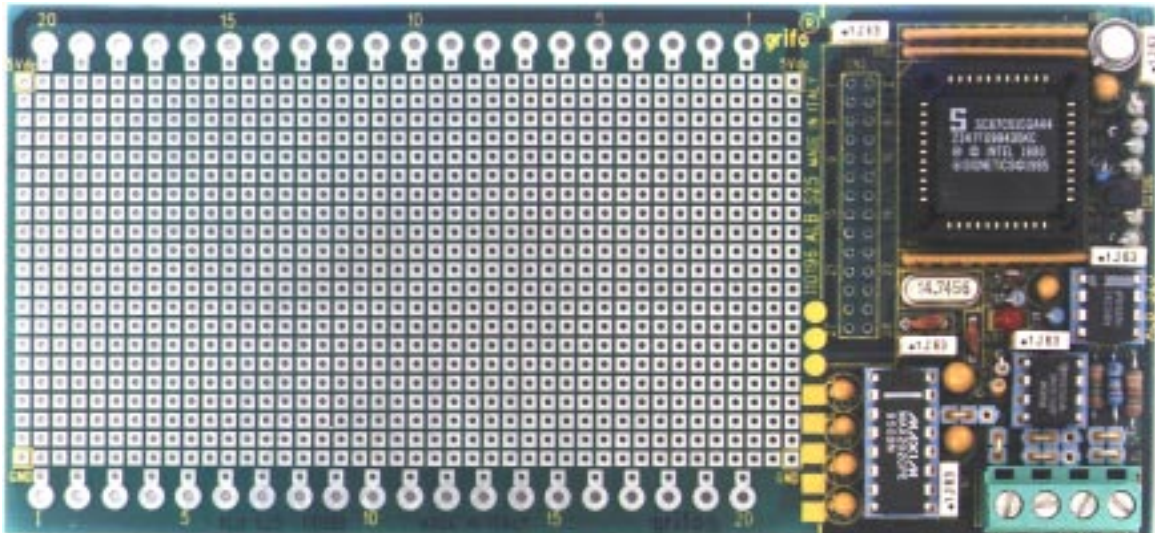
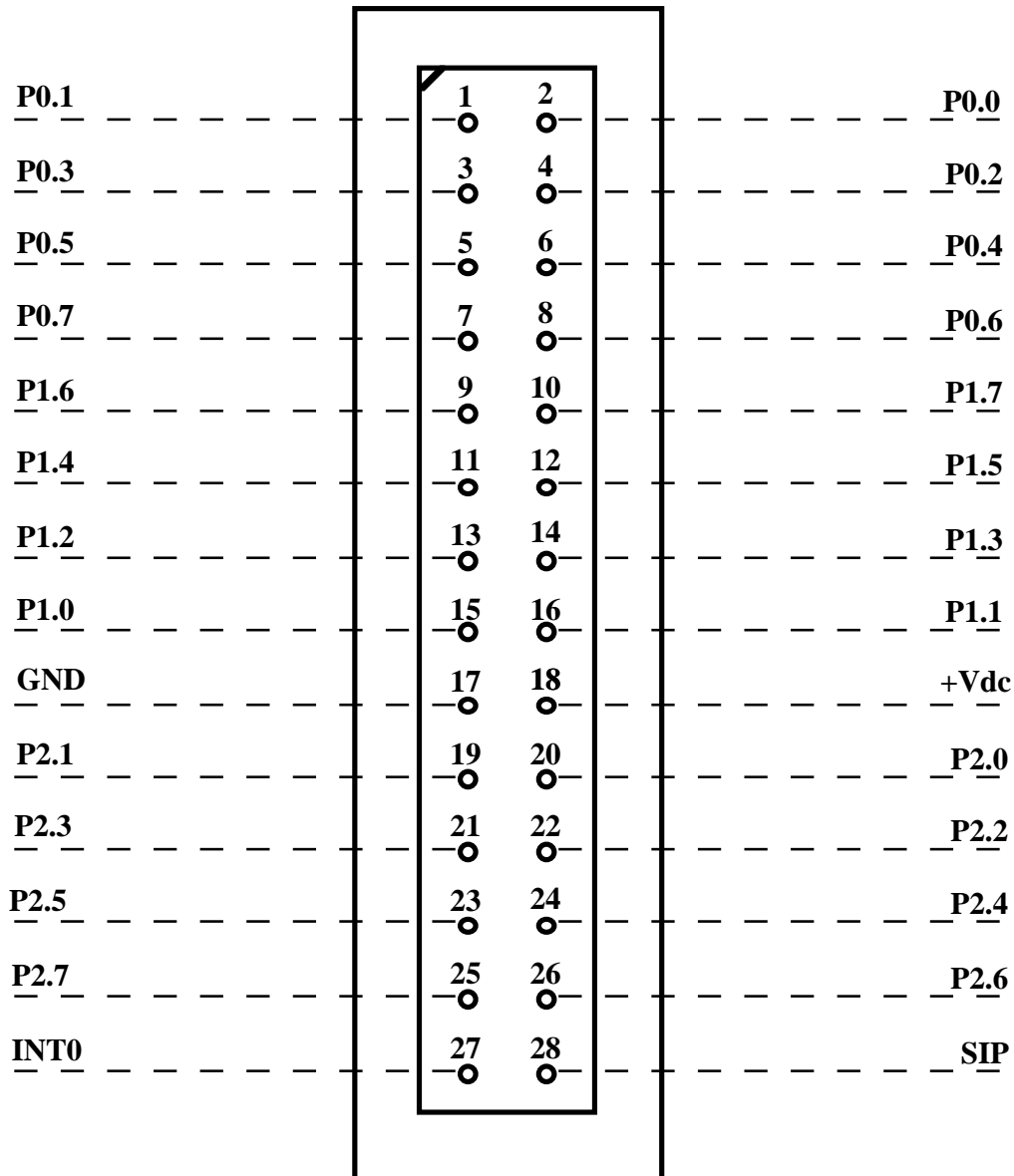


FIGURE 26: ALB S25 CARD PHOTO

**CN2 - CONNECTOR FOR I/O PORT AND INT0**

CN2 is a 28 pins connector with 2.54 mm pitch that allows to interface the I/O ports and INT0 signals to external hardware. The digital signals available on this connector are TTL; it is possible to install on CN2 two pass-through strips each with 14 pins for the *stack-through* installation of **ALB S25** without the experimental area.


**FIGURE 27: I/O PORT AND PIN INT0 CONNECTOR**

Signals description:

<b>GND</b>	=	- Ground of power supply and serial line.
<b>+Vdc</b>	=	I/O - Power supply +5 Vdc.
<b>P0.n</b>	=	I/O - N-th digital line of $\mu$ P25 port 0.
<b>P1.n</b>	=	I/O - N-th digital line of $\mu$ P25 port 1.
<b>P2.n</b>	=	I/O - N-th digital line of $\mu$ P25 port 2.
<b>INT0</b>	=	I/O - Digital line of $\mu$ P25 pin INT0.
<b>SIP</b>	=	O - External hardware resistor network power supply.

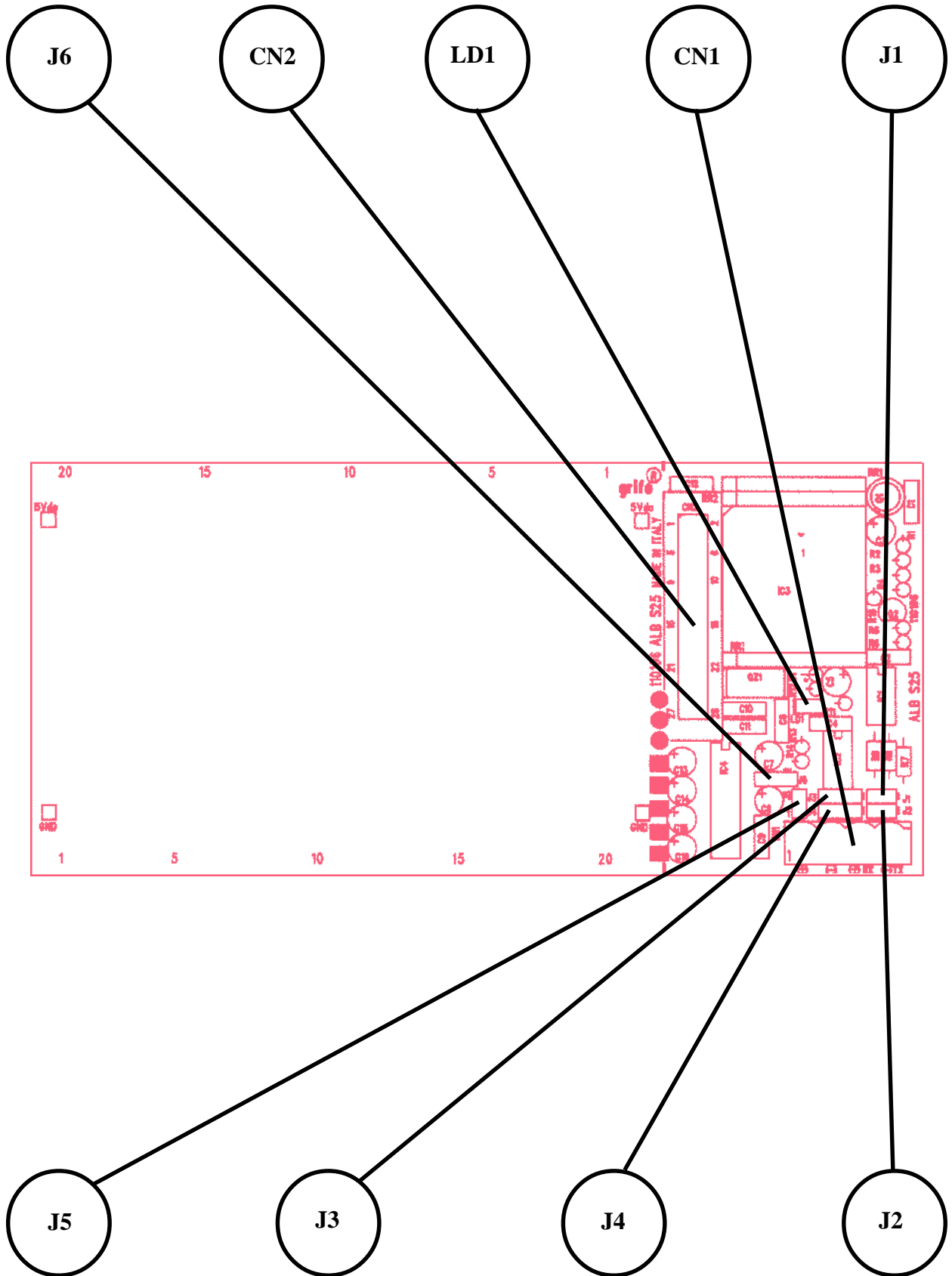


FIGURE 28: JUMPERS, LED AND CONNECTORS LOCATION



## JUMPERS

On **ALB S25** board there are 6 jumpers for card configuration. Below there is the jumpers list, location and function.

JUMPERS	N. PINS	PURPOSE
J1	2	Matched with jumper J2, it connects the termination circuitry for RS 485 serial line.
J2	2	Matched with jumper J1, it connects the termination circuitry for RS 485 serial line.
J3	3	Matched with jumpers J4 and J6, it allows to select between RS 232 and RS 485 serial communication protocol.
J4	3	Matched with jumpers J3 and J6, it allows to select between RS 232 and RS 485 serial communication protocol.
J5	2	Selects between RUN or SETUP working modality.
J6	3	Matched with jumpers J3 and J4, it allows to select between RS 232 and RS 485 serial communication protocol.

**FIGURE 29: JUMPERS SUMMARIZING TABLE**

The following tables describe all the right connections of **ALB S25** jumpers with their relative functions. To recognize these valid connections, please refer to the board printed diagram (serigraph) or to figure 25 of this manual, where the pins numeration is listed; for recognizing jumpers location, please refer to figure 28.

## 2 PINS JUMPERS

JUMPER	CONNECTION	PURPOSE	DEF.
J1	Not connected	Matched with jumper J2, it does not connect the termination circuitry for RS 485.	*
	Connected	Matched with jumper J2, it connects the termination circuitry for RS 485.	
J2	Not connected	Matched with jumper J1, it does not connect the termination circuitry for RS 485.	*
	Connected	Matched with jumper J1, it connects the termination circuitry for RS 485.	
J5	Not connected	Selects the $\mu$ P25 RUN working modality.	*
	Connected	Selects the $\mu$ P25 SETUP working modality.	

**FIGURE 30: 2 PINS JUMPERS TABLE**

### 3 PINS JUMPERS

JUMPER	CONNECTION	PURPOSE	DEF.
J3	position 1-2	Matching with jumpers J4 and J6, it selects the RS 485 serial communication.	*
	position 2-3	Matching with jumpers J4 and J6, it selects the RS 232 serial communication.	
J4	position 1-2	Matching with jumpers J3 and J6, it selects the RS 485 serial communication.	*
	position 2-3	Matching with jumpers J3 and J6, it selects the RS 232 serial communication.	
J6	position 1-2	Matching with jumpers J3 and J4, it selects the RS 485 serial communication.	*
	position 2-3	Matching with jumpers J3 and J4, it selects the RS 232 serial communication.	

**FIGURE 31: 3 PINS JUMPERS TABLE**

The "\*" used in the following tables, denotes the default connection, or on the other hand the connection set up at the end of testing phase, that is the configuration the User receives.

### BOARD CONNECTIONS

To prevent possible connecting problems between **ALB S25** board and the external systems, the user has to read carefully the information of the previous paragraphs and he must follow these instructions:

- The TTL signals can be connected directly only to a device featuring the same type of interface. About the correspondance between logic signals and TTL output status, remember that a logic **0** generates a TTL 0 Vdc, while a logic **1** generates a TTL +5 Vdc.

### VISUAL SIGNALATIONS OF ALB S25

**ALB S25** card is provided with one signalation LED, called LD1 and coloured in red, to show the logical status of /SETUP signal. In detail the /SETUP signal has logic level 0 whenever LD1 is ON. To easily locate the LED please refer to figure 28.

## POWER SUPPLY OF ALB S25

ALB S25 needs an unique tension for supply:

**+5 Vdc:** Supplies the on board logic; must be in the range +5 Vdc  $\pm$  5% and must be provided through the specific pins of connector CN1.

## SERIAL COMMUNICATION SELECTION FOR ALB S25

ALB S25 board is provided with a serial communication line that can be buffered as **RS 232** or as **RS 485**. The selection between the two interfacing types is performed by hardware through an opportune jumpers configuration, as can be seen in the previous tables.

In detail:

<i>J3, J4 and J6 in position 1-2</i>	->	<i>Serial line configured in RS 485</i>
<i>J3, J4 and J6 in position 2-3</i>	->	<i>Serial line configured in RS 232</i>

### NOTE

All the other positions of the jumpers are not valid and cause electric conflicts that may damage the board itself or damage the drivers of other devices connected to the board.

In case the RS 485 serial line is used, jumpers J1 and J2 allow to connect the termination circuitry of the differential transmission/reception line. Such circuitry is made with the forcing resistors (**R7=R9=3.3 K $\Omega$** ) and the line load (**R8=120  $\Omega$** ). In detail:

<i>J1 and J2 connected</i>	->	<i>Termination circuitry connected</i>
<i>J1 and J2 not connected</i>	->	<i>Termination circuitry not connected</i>

## EXTERNAL CARDS

**ALB E25 and S25** can be connected to a wide range of **grifo®** boards, both intelligent and not, thanks to their standard serial line and through their **ABACO®** I/O compatible pin out..

Hereunder some of these cards are briefly described; ask the detailed information directly to **grifo®**, if required.

### **OBI 01 - OBI 02**

Opto BLOCK Input NPN-PNP

Interface between 16 NPN, PNP optocoupled and displayed input lines, with screw terminal and **ABACO®** standard I/O 20 pins connector; power supply section; connection for DIN  $\Omega$  rails.

### **OBI N8 - OBI P8**

Opto BLOCK Input NPN-PNP

Interface between 8 NPN, PNP optocoupled and displayed input lines, with screw terminal and **ABACO®** standard I/O 20 pins connector; power supply section; connection for DIN  $\Omega$  rails.

### **TBO 01 - TBO 08**

Transistor BLOCK Output

Interface for **ABACO®** standard I/O 20 pins connector; 16 or 8 transistor output lines 45 Vdc 3 A open collector; screw terminal; optocoupled and displayed lines; connection for DIN 247277-1 and 3 rails.

### **RBO 01**

Relé BLOCK Output

Interface for **ABACO®** standard I/O 20 pins connector; 8 displayed 5A or 10A relays; screw terminal; connection for DIN  $\Omega$  rails.

### **RBO 08 - RBO 16**

Relé BLOCK Output

Interface for **ABACO®** standard I/O 20 pins connector; 8 or 16 displayed Relays 3A with MOV; screw terminal; connection for DIN Ctype and  $\Omega$  rails.

### **XBI 01**

miXed BLOCK Input Output

Interface for **ABACO®** standard I/O 20 pins connector; 8 transistor output lines 45 Vdc 3A; 8 input lines; screw terminal; optocoupled and displayed I/O lines; connection for DIN 247277-1 and 3 rails.

### **XBI R4 - XBI T4**

miXed BLOCK Input-Output

Interface for **ABACO®** standard I/O 20 pins connector; 4 Relays 3A with MOV or 4 optocoupled Transistors 3A open collectors; 4 input lines optocoupled; screw terminal; connection for DIN Ctype and  $\Omega$  rails.

### **SBP 02**

Switching Block Power 2.5 A

BLOCK format, **120x40x60 mm**, with plastic container for omega rails DIN 247277-1 e 247277-3; two comfortable screw terminal, quick release, 2 pins connectors; power LED; wide **heat sinks**; protection on over temperature, over output voltage and short circuit; medium performance of **90%**; several models with input voltages from 10 to 46 Vdc and output voltages from 5 to 24 Vdc, 2.5 A.

### **SBP 05**

Switching Block Power 5 A

BLOCK format, **120x110x100 mm**, with plastic container for omega rails DIN 247277-1 e 247277-3; two comfortable screw terminal, quick release, 4 and 5 pins connectors; power LED; Alarm LED; **wide heat sinks**; protection on over temperature, over output voltage and short circuit; medium performance of **80%**; auxiliary input for **UPS** functions; several models with input voltages from 10 to 46 Vdc and output voltages from 5 to 24 Vdc, 5 A.

### **GPC® 51**

General Purpose Controller fam. 51

Microprocessor family 51 INTEL including the masked BASIC chip; the board features: 16 I/O TTL lines; dip switch; 3 timer/counter; RS 232; 4 A/D converter signals resolution 11 bit; buzzer; on board EPROM programmer; RTC and 32K SRAM with Lithium battery back up; controller for display and keyboard.

### **GPC® 188F**

General Purpose Controller 80C188

80C188  $\mu$ P 20MHz; 1 RS 232 line; 1 RS 232, RS 422-485 or Current Loop line; 24 TTL I/O lines; 1M EPROM or 512K FLASH; 1M RAM Lithium battery backed; 8K serial EEPROM; RTC; Watch Dog; 8 Dip switch; 3 Timer Counter; 8 13 bit A/D lines; Power failure; activity LEDs; single power supply +5Vdc.

### **GPC® 15A**

General Purpose Controller 84C15

Full CMOS card, 10÷20 MHz 84C15 CPU; 512K EPROM or FLASH; 128K RAM; 8K RAM and RTC backed; 8K serial EEPROM; 1 RS 232 line; 1 RS 232 line or RS 422-485 or Current Loop line; 32 or 40 TTL I/O lines; CTC; Watch dog; 2 Dip switches; Buzzer.

### **GPC® 150**

General Purpose Controller 84C15

Microprocessor Z80 at 16 MHz; implementation completely CMOS; 512K EPROM or FLASH; 512K SRAM; RTC; Back-Up through external Lithium battery; 4M serial FLASH; 1 serial line RS 232 plus 1 RS 232 or RS 422-485 or current loop; 40 I/O TTL; 2 timer/counter; 2 watch dog; dip switch; EEPROM; A/D converter with resolution 12 bit; activity LED.

### **GPC® 15R**

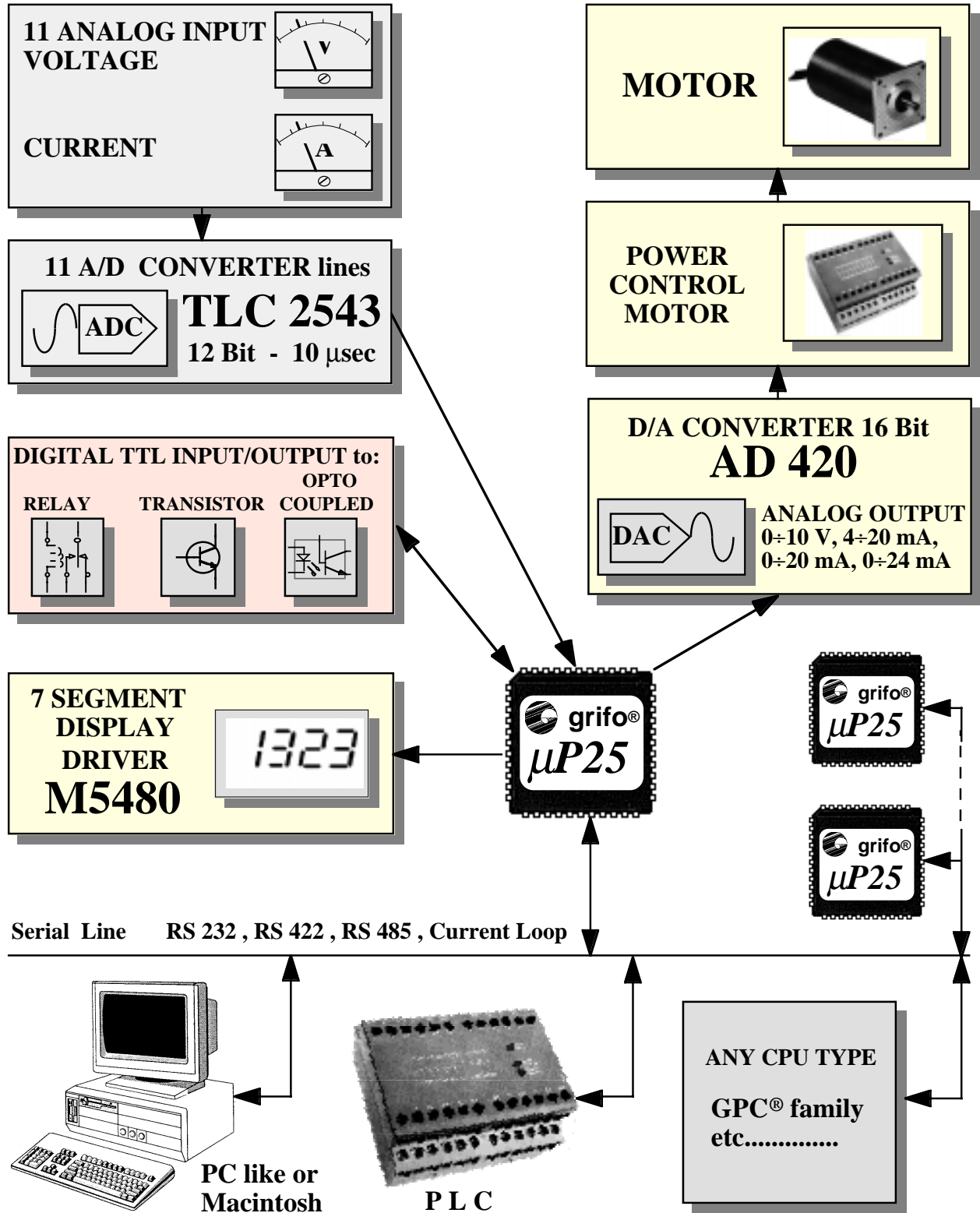
General Purpose Controller 84C15

84C15  $\mu$ P, 10÷16 MHz; 1 RS 232 line; 1 RS 232 or RS 422-485 or C. L. line; 16÷24 TTL I/O lines; 16 Opto-in; 8 Relays; 4 Opto Coupled Timers Counters; 512K EPROM or FLASH; 512K RAM and RTC backed; 8K serial EEPROM; 8K Backed RAM modul; Buzzer; 1 Activity LED; Watch dog; 4÷12 readable DIPs; LCD Interface.

### **GPC® 323**

General Purpose Controller 51 family

80C32  $\mu$ P, 14 MHz; Full CMOS; 1 RS 232 line (software); 1 RS 232 or RS 422-485 or Current Loop line; 24 TTL I/O lines; 11 A/D 12 bits lines; 3 Timers Counters; 64K EPROM; 64K RAM; 32K RAM and RTC backed; 32K DIL EEPROM; 8K serial EEPROM; Buzzer; 2 Activity LED; Watch dog; 5 readable DIPs; LCD Interface.



**μP25 Interconnections Blocks Diagram**

FIGURE 32: POSSIBLE CONNECTIONS DIAGRAM

**GPC® 553**

General Purpose Controller 80C552

80C552  $\mu$ P, 22÷33 MHz; 1 RS 232 line (software); 1 RS 232 or RS 422-485 or Current Loop line; 16 TTL I/O lines; 8 A/D 10 bits lines; 3 Timers Counters; 64K EPROM; 64K RAM; 32K RAM and RTC backed; 32K DIL EEPROM; 8K serial EEPROM; 2 PWM lines; 1 Activity LED; Watch dog; 5 readable DIPs; LCD Interface.

**GPC® 153**

General Purpose Controller Z80

84C15  $\mu$ P, 10÷16 MHz; Full CMOS; 1 RS 232 line; 1 RS 232 or RS 422-485 or Current Loop line; 16 TTL I/O lines; 8 A/D 12 bits lines; 2÷4 Timers Counters; 512K EPROM or FLASH; 512K RAM and RTC backed; 8K serial EEPROM; Buzzer; 1 Activity LED; Watch dog; 8 readable DIPs; LCD Interface.

**GPC® 183**

General Purpose Controller Z180

Z180  $\mu$ P, 10÷16 MHz; Full CMOS; 1 RS 232 line; 1 RS 232 or RS 422-485 or Current Loop line; 24 TTL I/O lines; 11 A/D 12 bits lines; 2 Timers Counters; 512K EPROM or FLASH; 512K RAM and RTC backed; 8K serial EEPROM; Buzzer; 2 Activity LED; Watch dog; 4 readable DIPs; LCD Interface.

**GPC® 324/D**

“4” Type General Purpose Controller 80C32/320

80C32 or 80C320  $\mu$ P, 14÷22 MHz; Full CMOS; 1 RS 232 line; 1 RS 232 or RS 422-485 or Current Loop line; 4÷16 TTL I/O lines; 3 Timers Counters; 64K EPROM; 64K RAM; 32K RAM backed; 32K DIL E2; 8K serial EEPROM; Watch dog; 1 readable DIP; LCD Interface; Abaco® I/O BUS; 5Vdc Power supply; Size: 100x50 mm.

**GPC® 554**

General Purpose Controller 80C552

Microprocessor 80C552 at 22 MHz; implementation completely CMOS; 32K EPROM; 32 K SRAM; 32 K EEPROM or SRAM; EEPROM; 2 RS 232 serial lines; 16 I/O TTL; 2 PWM lines; 16 bits Timer/Counter; Watch Dog; 6 signals A/D converter with resolution 10 bit; interface for **ABACO®** I/O BUS.

**GPC® 154**

“4” Type General Purpose Controller Z80

84C15  $\mu$ P, 10÷16 MHz; Full CMOS; 1 RS 232 line; 1 RS 232 or RS 422-485 line; 16 TTL I/O lines; 2÷4 Timers Counters; 512K EPROM or FLASH; 512K RAM and RTC backed; 8K serial EEPROM; Watch dog; 2 readable DIPs; LCD Interface; Abaco® I/O BUS; 5Vdc Power supply; Size: 100x50 mm.

**GPC® 884**

General Purpose Controller Am188ES

Microprocessor AMD Am188ES up to 40 MHz 16 bits; implementation completely CMOS; serie 4 format; 512K EPROM or FLASH; 512K SRAM backed with Lithium battery; RTC; 1 RS 232 serial line + 1 RS 232 or RS 422-485 or current loop; 16 I/O TTL; 3 timer/counter; watch dog; EEPROM; 11 signals A/D converter with 12 bit resolution; interface for **ABACO®** I/O BUS.

**GPC® 114**

## General Purpose Controller 68HC11

Microprocessor 68HC11A1 at 8 MHz; implementation completely CMOS; serie 4 format; 32K EPROM; 32K SRAM backed with Lithium battery; 32K EPROM, SRAM, EEPROM; RTC; 1 serial line RS 232 or RS 422-485; 10 I/O TTL; 3 timer/counter; watch dog; 8 signals A/D converter with resolution 8 bit; 1 asynchronous serial line; extremely low power consumption; interface for **ABACO®** I/O BUS.

**GPC® 184**

## General Purpose Controller Z80195

Microprocessor Z80195 at 22 MHz; implementation completely CMOS; 512K EPROM or FLASH; 512K RAM; Back-Up with Lithium battery internal or external; 1 serial line RS 232 + 1 RS 232 or RS 422-485 or current loop + 1 TTL; 18 I/O TTL; 4 timer/counter 8 bits; 2 timer 16 bits; Watch Dog; Real Time Clock; activity LED; EEPROM; interface for **ABACO®** I/O BUS.

**GPC® AM4**

## General Purpose Controller ATmega103

Microprocessor ATmega103 at 5.5 MHz; implementation completely CMOS; 128K internal FLASH; 32K SRAM; Back-Up with Lithium battery internal or external; 1 serial line RS 232 or RS 422-485 or current loop; 16 I/O TTL; 8 linee A/D resolution 10 bits; 2 timer/counter; Watch Dog; Real Time Clock; 4K internal EEPROM; interface for ISP programming; interface for **ABACO®** I/O BUS.



## BIBLIOGRAPHY

Here follows a list of manuals that can be a source of further information about the devices installed on **ALB E25** and **ALB S25**.

Manual PHILIPS:	<i>8051-based 8-bit Microcontrollers</i>
Manual MAXIM:	<i>Data Book - Volume III</i>
Manual TEXAS INSTRUMENTS:	<i>RS-422 and RS-485 Interface Circuits</i>
Manual HEWLETT-PACKARD:	<i>Optoelectronics Designer's Catalog</i>
Manual XICOR:	<i>Data Book</i>
Manual SGS-THOMSON:	<i>Industrial and Computer Peripheral ICs</i>
Manual NATIONAL SEMICONDUCTOR:	<i>Interface Data Book</i>
Manual ANALOG DEVICES:	<i>Design-In Reference Manual - G1944-200-8/94</i>
Technical note TEXAS INSTRUMENTS:	<i>TLC2543 12-bit Analog-to Digital Converter</i>
Application Report TEXAS INSTRUMENTS:	<i>Microcontroller based Data Acquisition using the TLC2543 12-bit serial-out ADC</i>

Please connect to the manufacturer's Web sites to get the latest version of all manuals and data sheets.

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